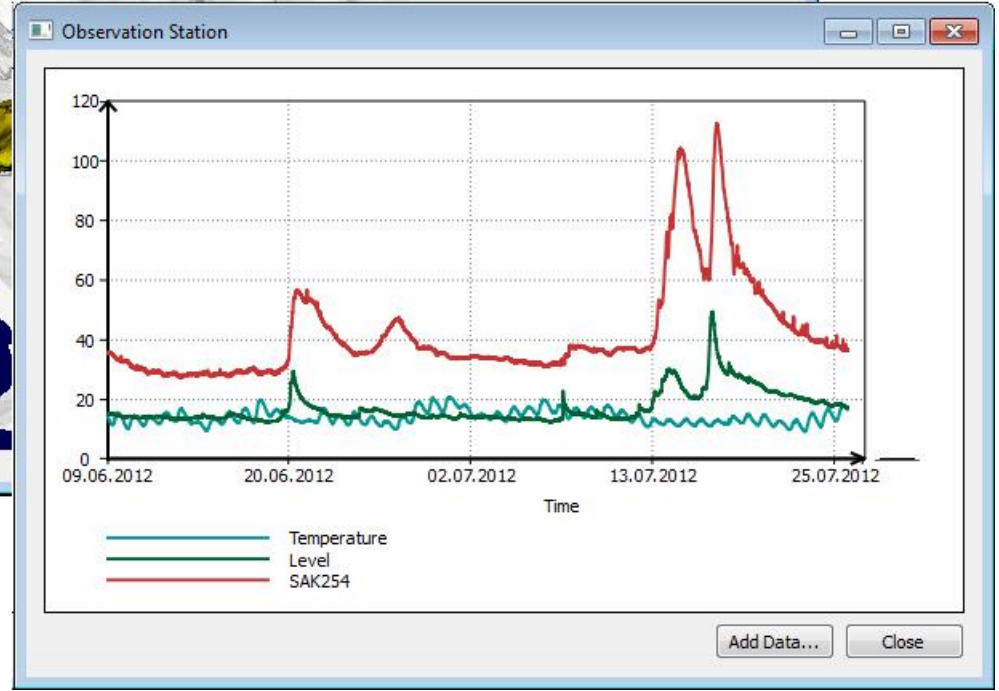
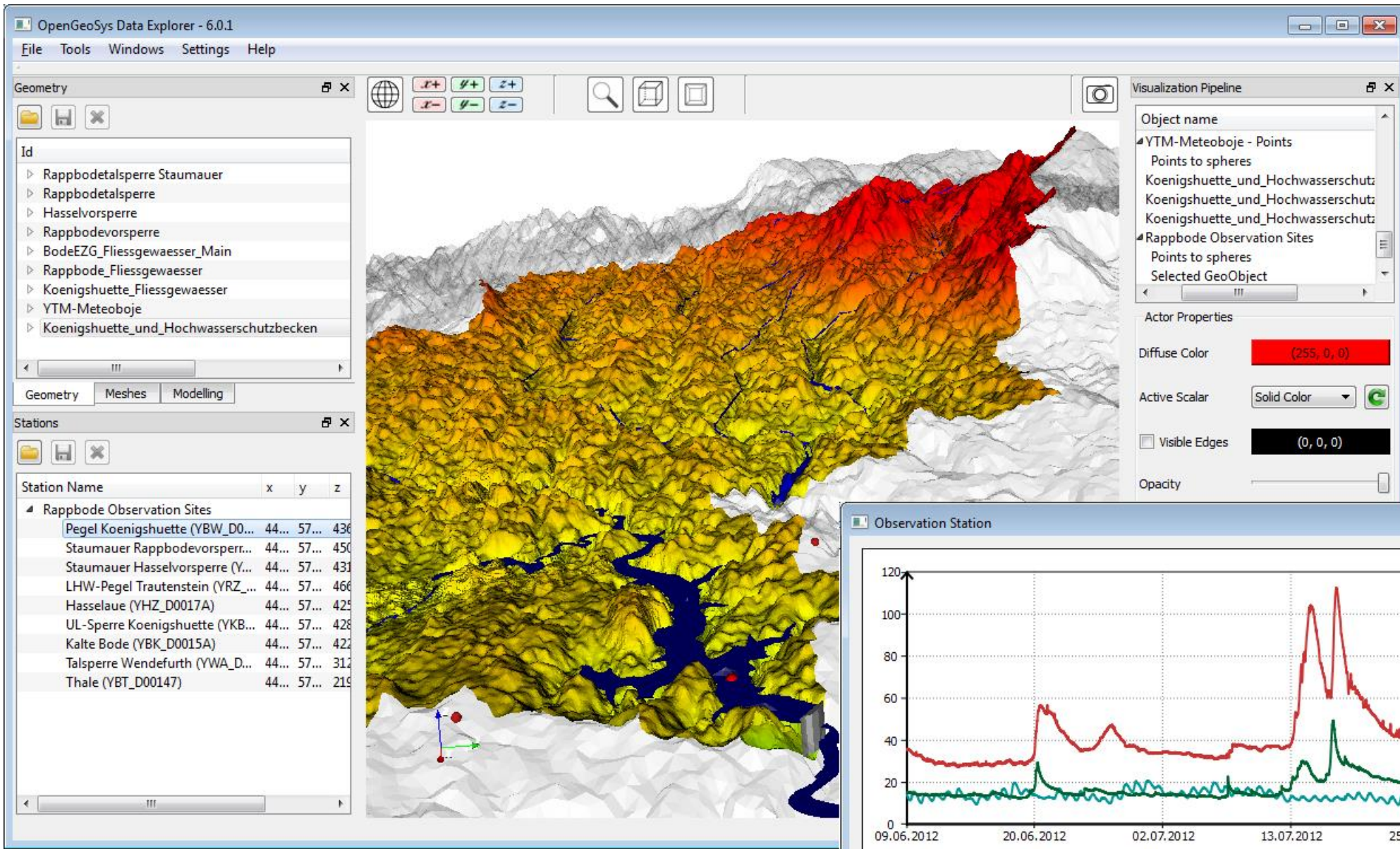


The OpenGeoSys Data Explorer

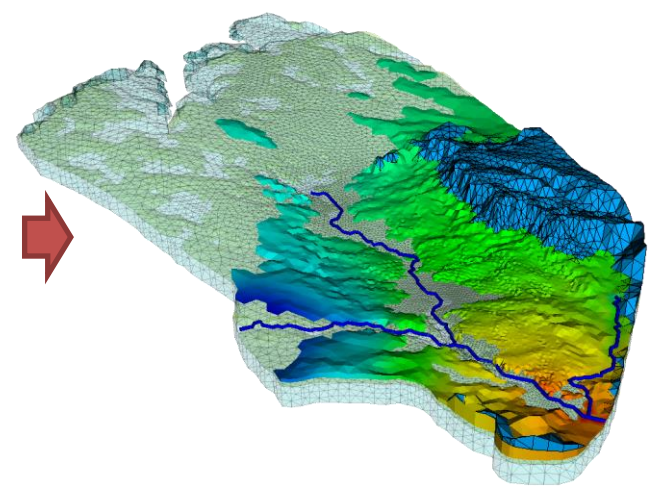
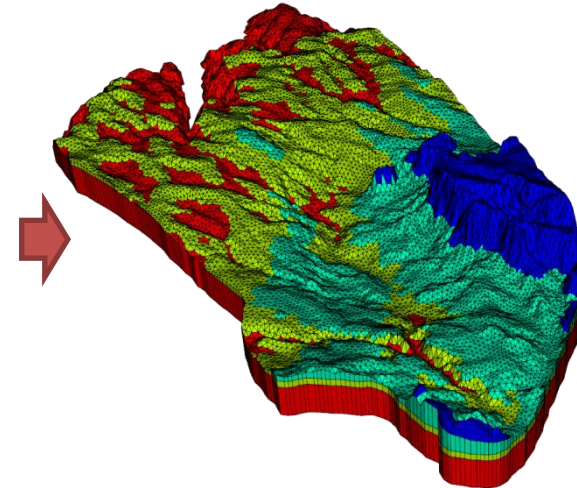
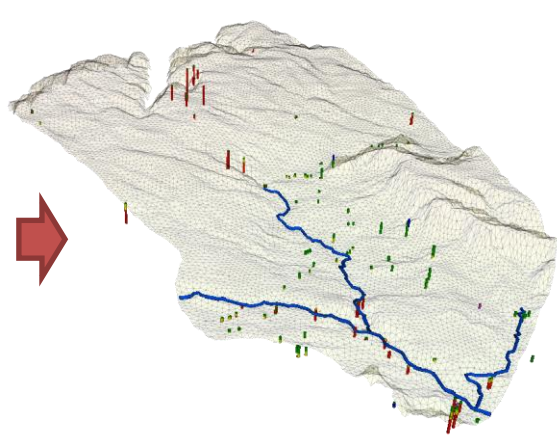
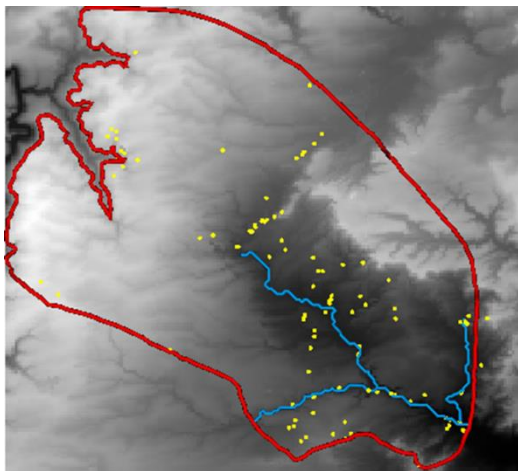
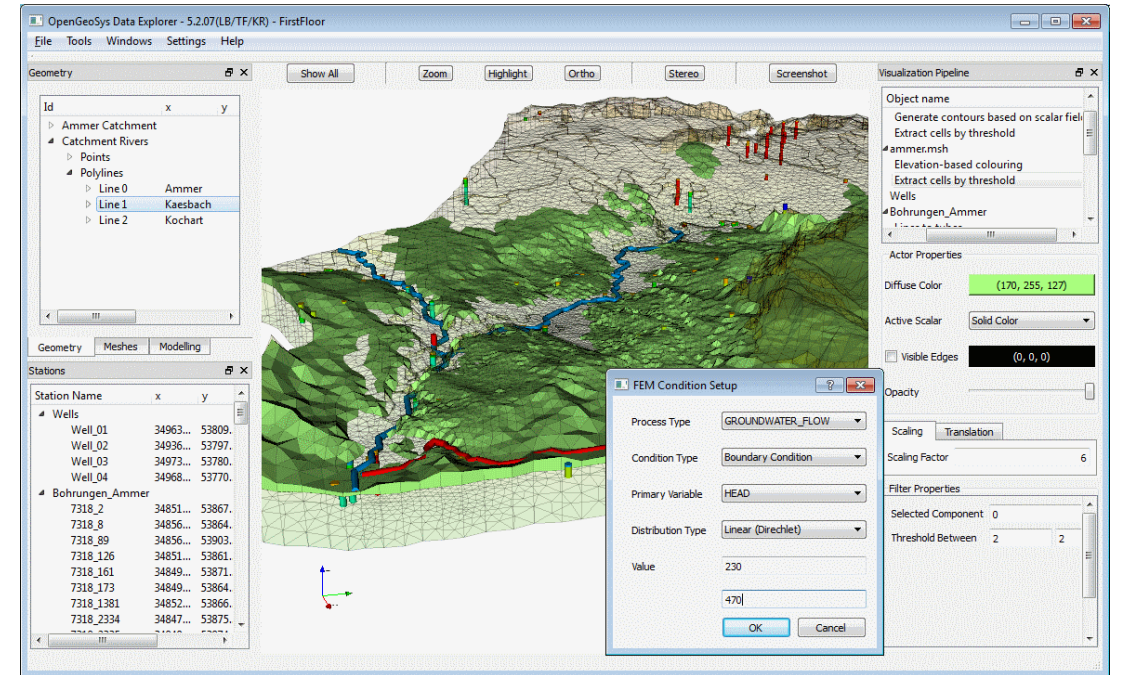
Karsten Rink

Department of Environmental Informatics, Helmholtz-Centre for Environmental Research



The Data Explorer

A Graphical User Interface for Pre- and Postprocessing of OGS Models



Import data

Interfaces to the following file formats:

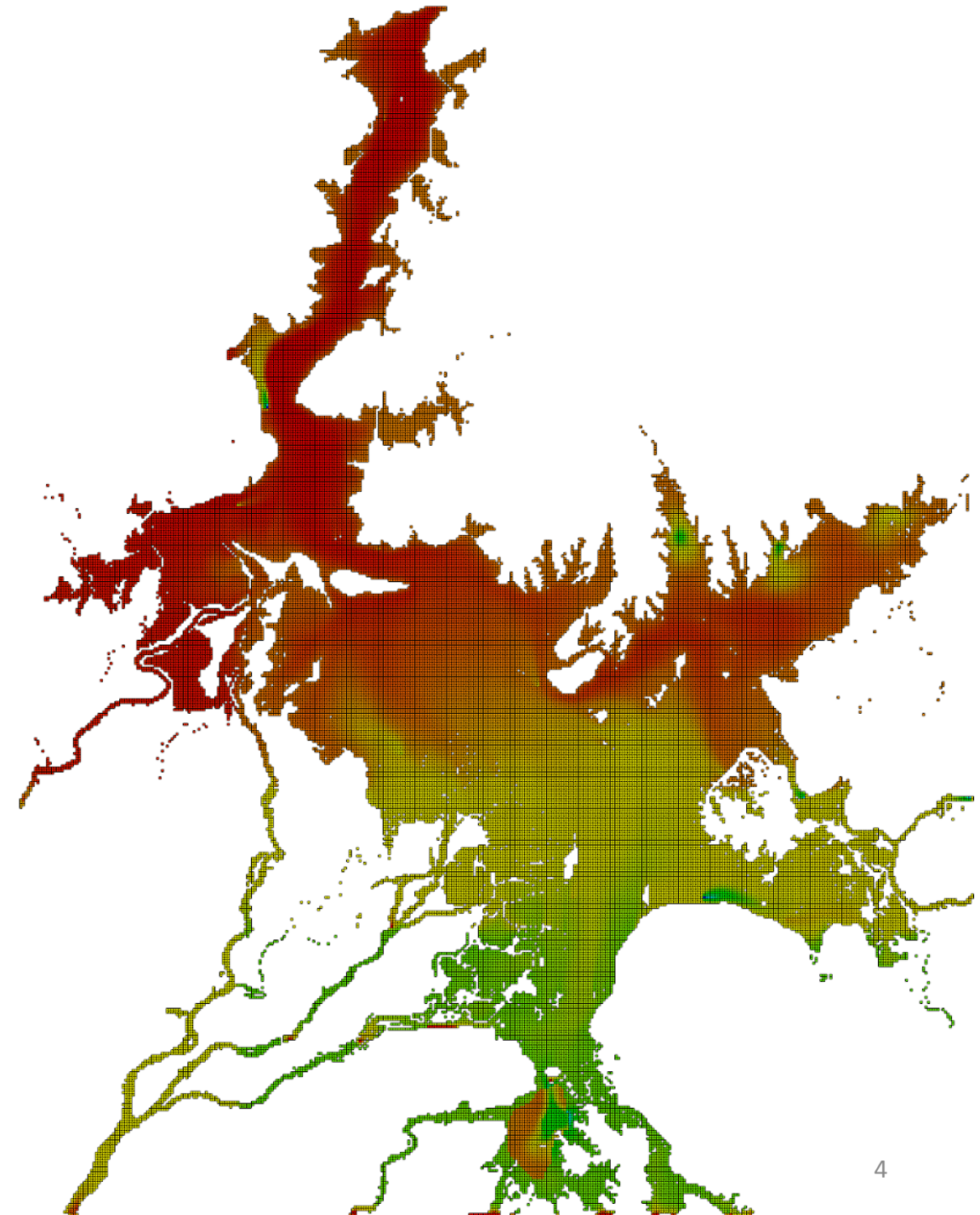
File type	Extension	Software supporting these files
Shape files	*.shp	ArcGIS, QGIS, ...
Raster files	*.asc, *.grd, *.tif,	ArcGIS, QGIS, Surfer, ...
NetCDF (raster only)	*.nc	GETM, WRF, ...
TecPlot (raster only)	*.plt	COAST2D, ...
VTK	*.vtu, *.vtp, *.vtk	ParaView, OpenFOAM, ...
Meshes	*.msh, *.geo	GMSH
	*.smesh, *.node, *.poly, *.ele	TetGen
Modelling data	*.fem	FEFLOW
	*.3dm, *.txt	GMS
	*.sg	GoCAD
	*.inp, *.out	SWMM

Via GINA:

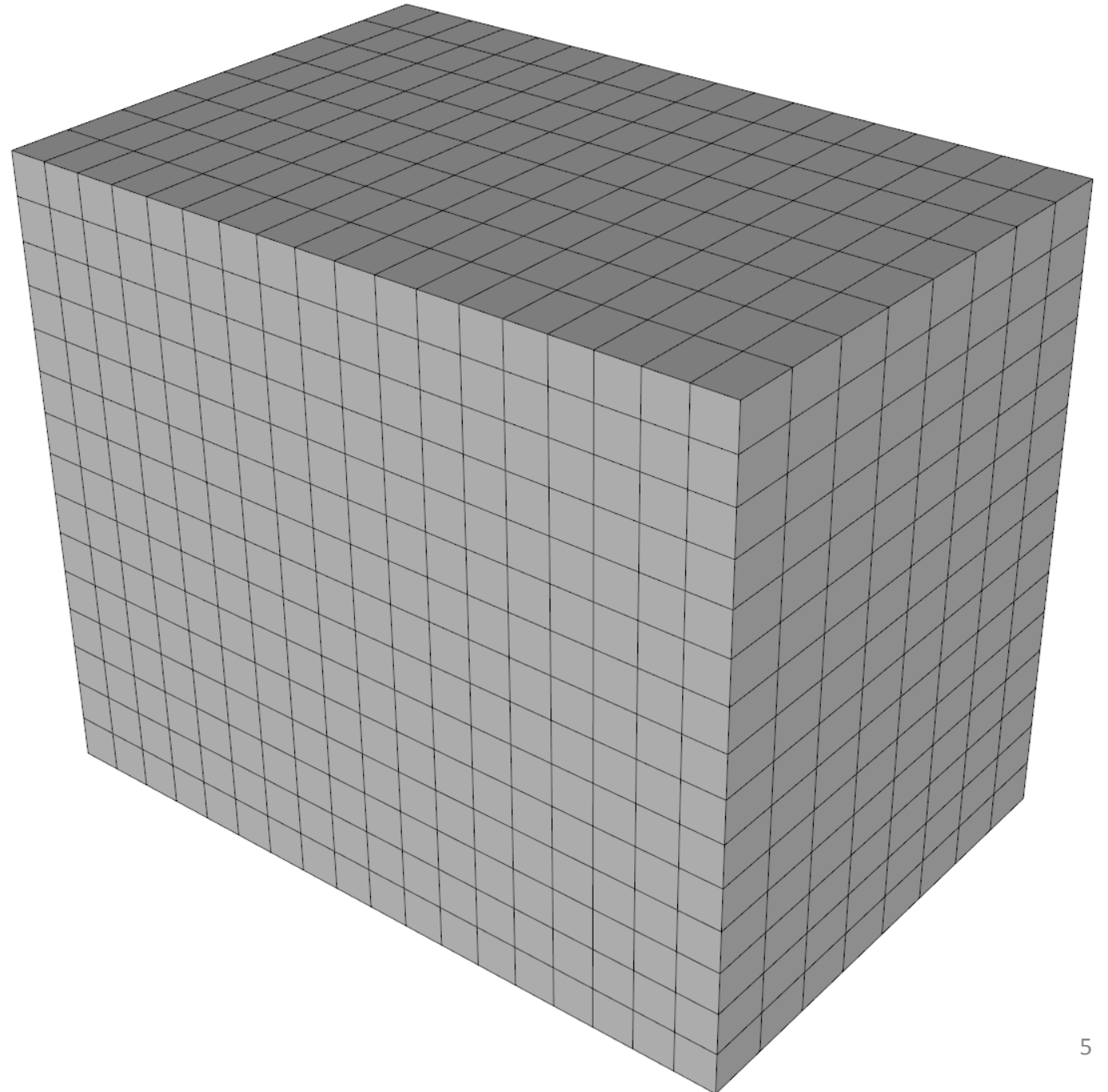
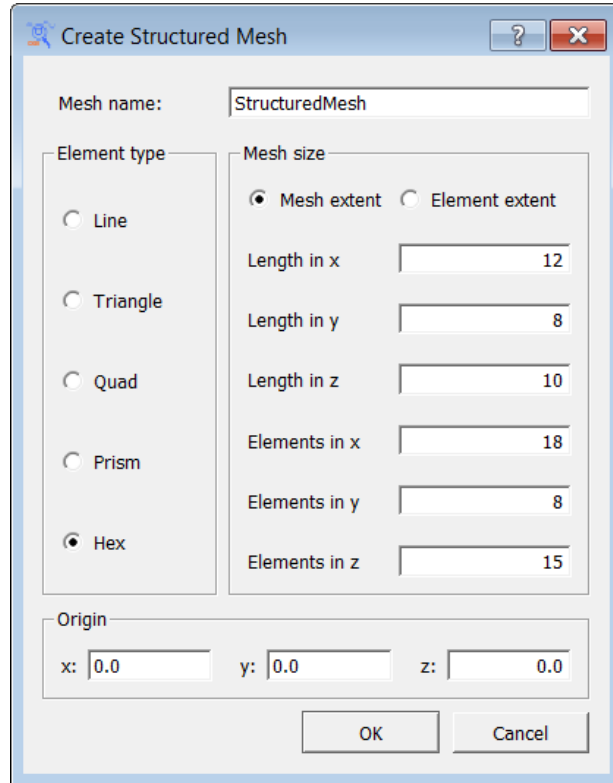
Meshes	*.dxf	AutoCad
Modelling data	*.f3grid	Flac3D
	*.wrl	VRML

Functionality to read generic file formats:

Comma-/tab-separated values	*.csv	(lots of software)
XML	*.xml, *.gml, *.wml, ...	(lots of software)

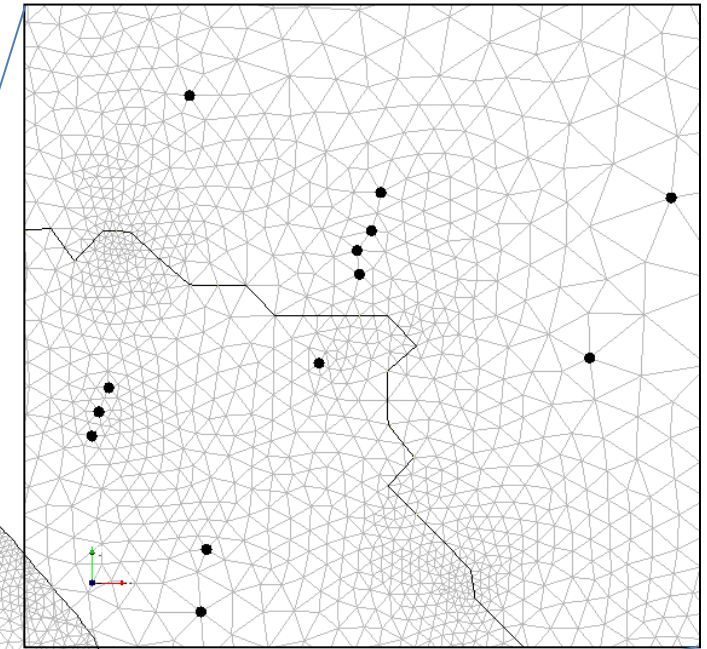
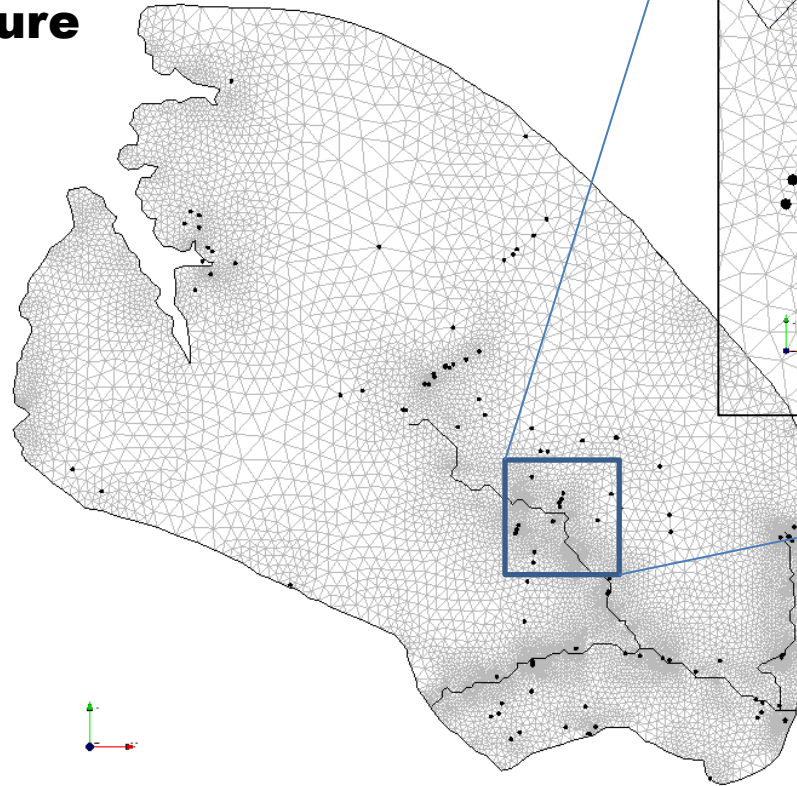
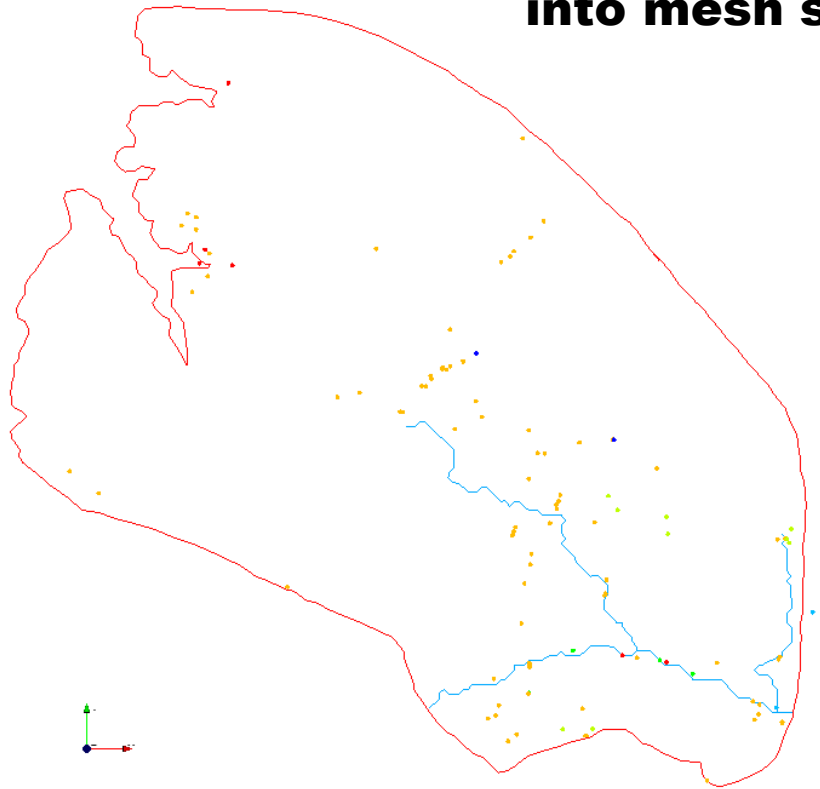


Creating structured grids



Create meshes from geometry

(Station-)Points and lines are integrated into mesh structure



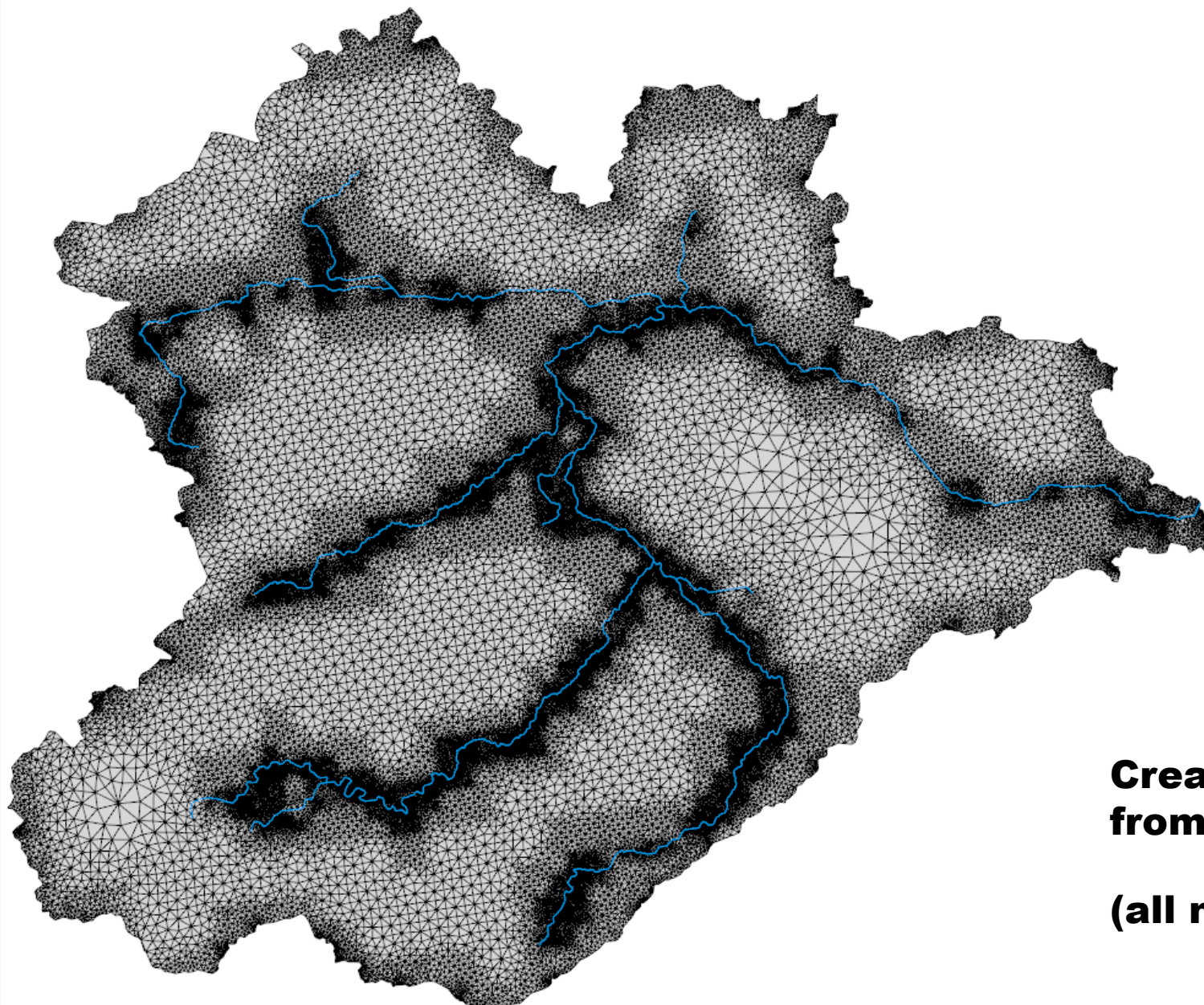
Elements size can be refined towards features or be homogeneous

Meshes

Mesh Name	#	Type
tmp_gmsh		
tmp_gmsh-2		
tmp_gmsh-3		
tmp_gmsh-4		
tmp_gmsh-5		
tmp_gmsh-6		

Element Properties: (for selected elements)

Name	Type	
Name:	tmp_gmsh	
#Nodes:	51147	
#Elements:	104023	
Lines:	2821	
Triangles:	101202	
Bounding Box		
Min:	4400677....	5717110.
Max:	4485503....	5788030.
Edge Length:	[48.975615,	667.5573
MaterialIDs:	[0,	0]



Mesh mapping

**Create mesh
from geometry**

(all nodes at z=0)

Meshes

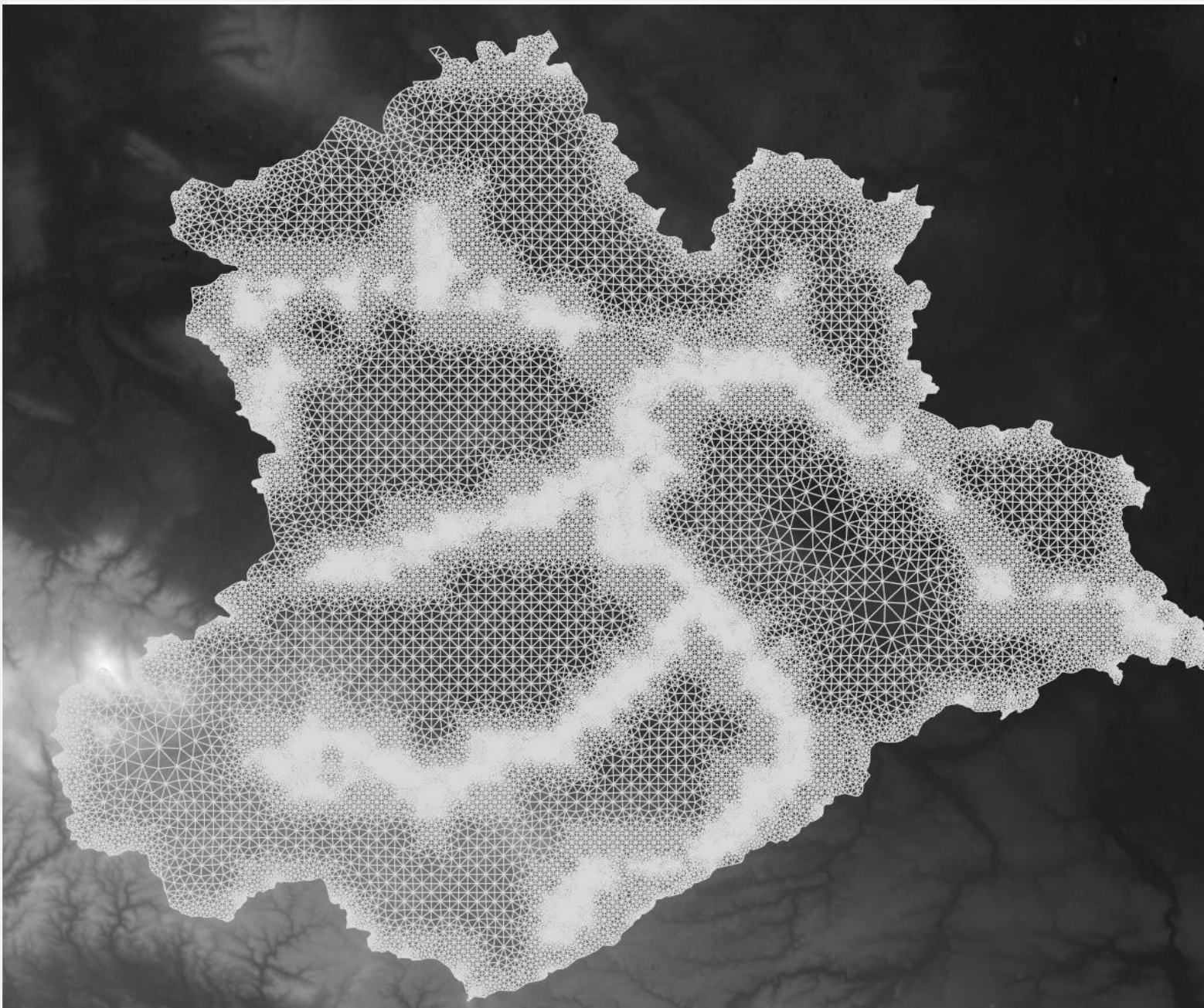


Mesh Name	#	Type
-----------	---	------

tmp_gmsh		
tmp_gmsh-2		
tmp_gmsh-3		
tmp_gmsh-4		
tmp_gmsh-5		
tmp_gmsh-6		

Element Properties: (for selected elements)

Name	Type
Name:	tmp_gmsh
#Nodes:	51147
#Elements:	104023
Lines:	2821
Triangles:	101202
Bounding Box	
Min:	4400677.... 5717110.
Max:	4485503.... 5788030.
Edge Length:	[48.975615, 667.5573
MaterialIDs:	[0, 0]



Mesh mapping

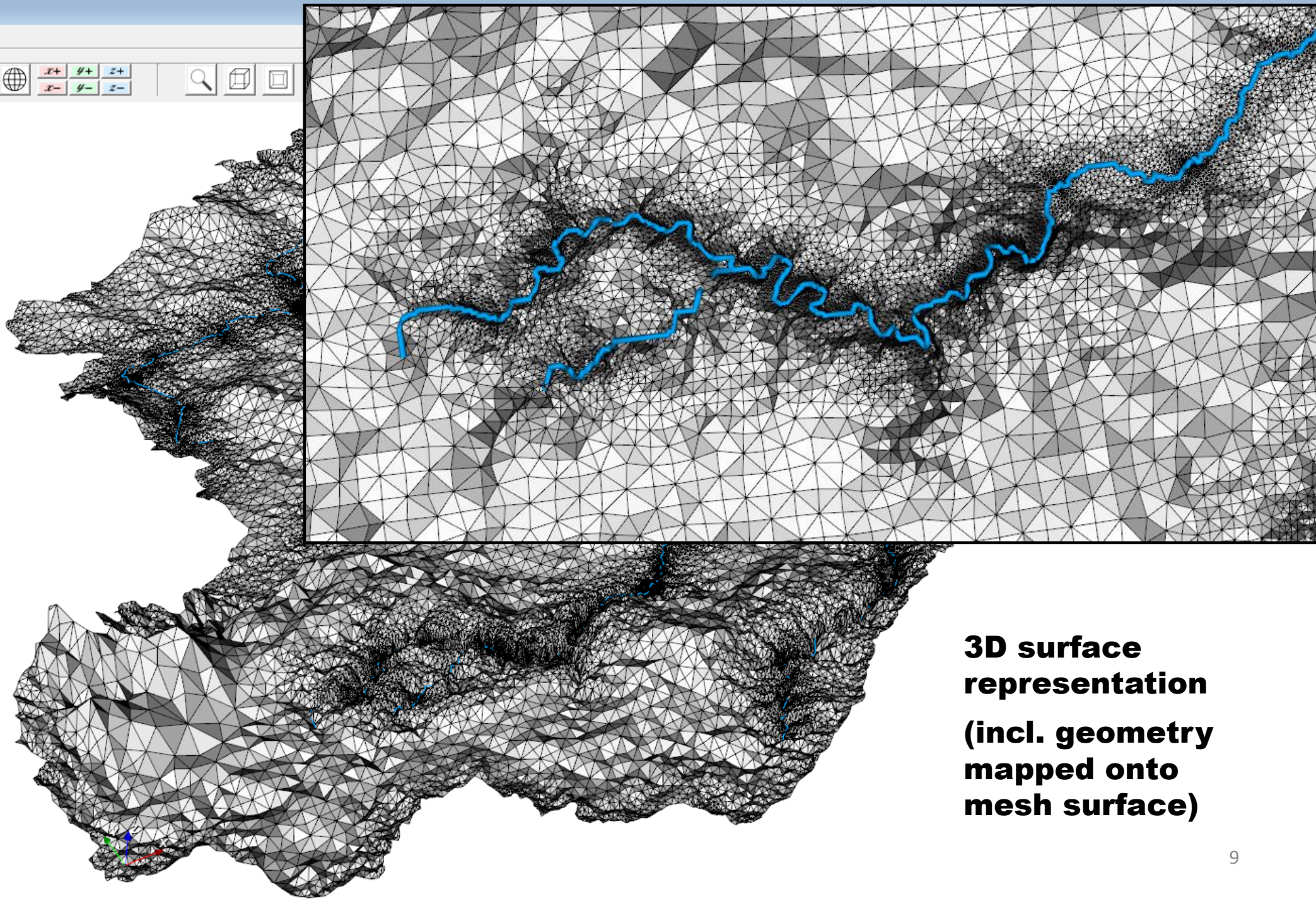
Map mesh nodes based on DEM

Meshes

Mesh Name	#	Type
tmp_gmsh		
tmp_gmsh-2		
tmp_gmsh-3		
tmp_gmsh-4		
tmp_gmsh-5		
tmp_gmsh-6		
MappedMesh		

Element Properties: (for selected elements)

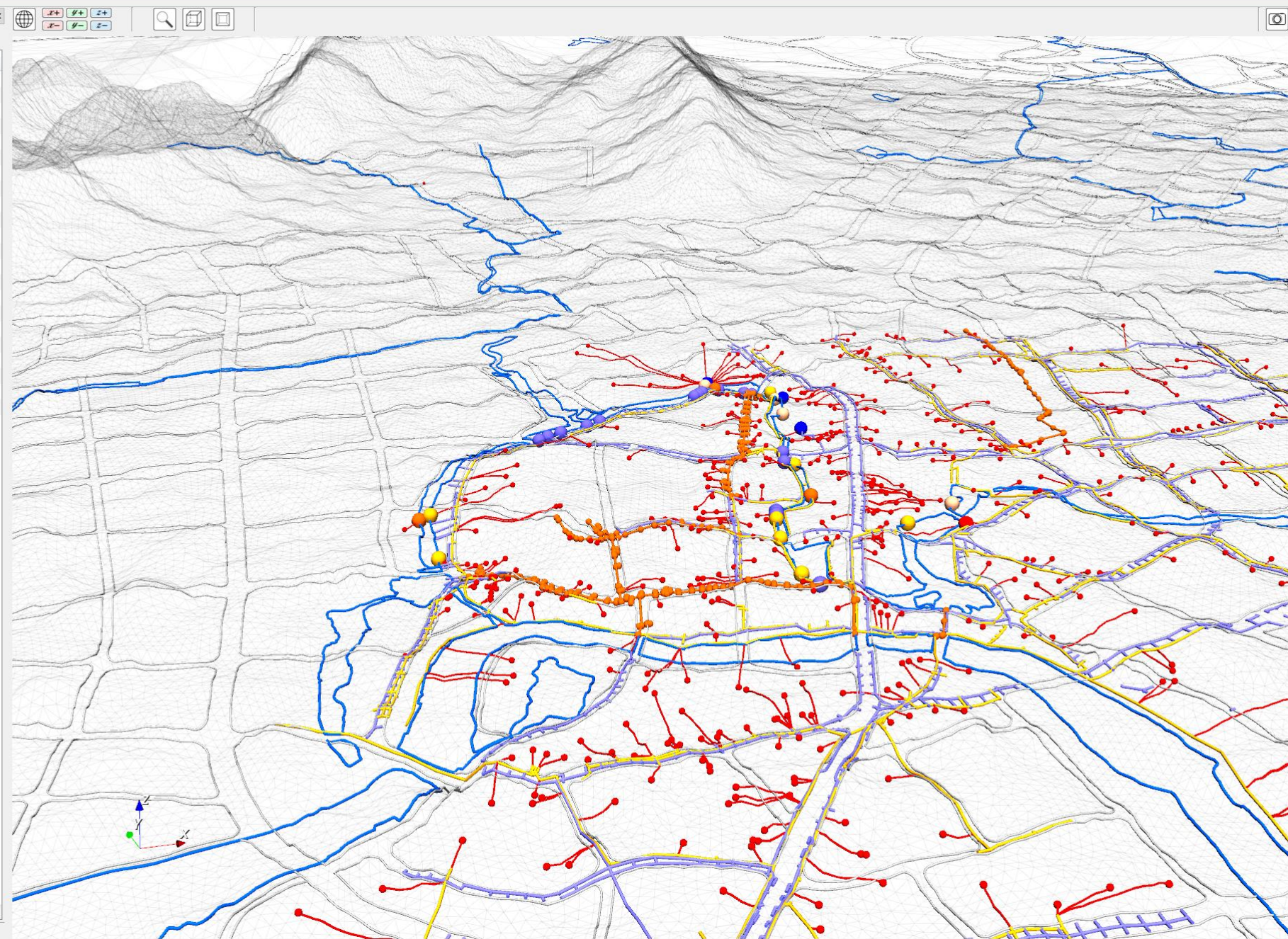
Name	Type	
Name:	tmp_gmsh-6	
#Nodes:	45952	
#Elements:	94990	
Lines:	4558	
Triangles:	90432	
Bounding Box		
Min:	4400677.7...	5717110
Max:	4485503.4...	5788030
Edge Length:	[14.945728,	1918.43
MaterialIDs:	[0,	0]



**3D surface
representation
(incl. geometry
mapped onto
mesh surface)**

Geometry

Id	x	y	z
▶ Roads			
▶ Rivers			
▶ Combined_discharge_...			
▶ Combined_pipe_node			
▶ Combined_sewage_pi...			
▶ Connecting_pipeline_...			
▶ Gangling_wastewater...			
▶ Pollution_source			
▶ Pump_station_dischar...			
▶ Sewage_discharge_ou...			
▶ Sewage_pipe_node			
▶ Sewage_pipeline			
▶ Sewage_pump_station			
▶ Storm_pipeline			
▶ Stormwater_outlet			
▶ Stormwater_pipe_node			
▶ Stormwater_pump_sta...			
▶ Points			
0	584201.34...	3496572.11...	18.258772
1	582357.01...	3497419.48...	1.428956
2	582303.46...	3497126.97...	8.509396
3	582160.26...	3497563.91...	11.719341



Visualization Pipeline

Object name

- Apply texture to surface
- Roads - Points
- Roads - Polylines
- Lines to tubes
- Rivers - Points
- Rivers - Polylines
- Lines to tubes
- Combined_discharge_outlet - Point
- Points to spheres
- Combined_pipe_node - Points
- Points to spheres
- Combined_sewage_pipeline - Point
- Combined_sewage_pipeline - Polyli
- Lines to tubes
- Connecting_pipeline_ExactMapping
- Connecting_pipeline_ExactMapping
- Lines to tubes
- Gangling_wastewater_treatment_pl
- Points to spheres
- Pollution_source - Points
- Points to spheres

Actor Properties

Diffuse Color (156, 156, 156)

Color by Solid Color

Visible Edges (0, 0, 0)

Opacity

Scaling Translation

Scaling Factor 1

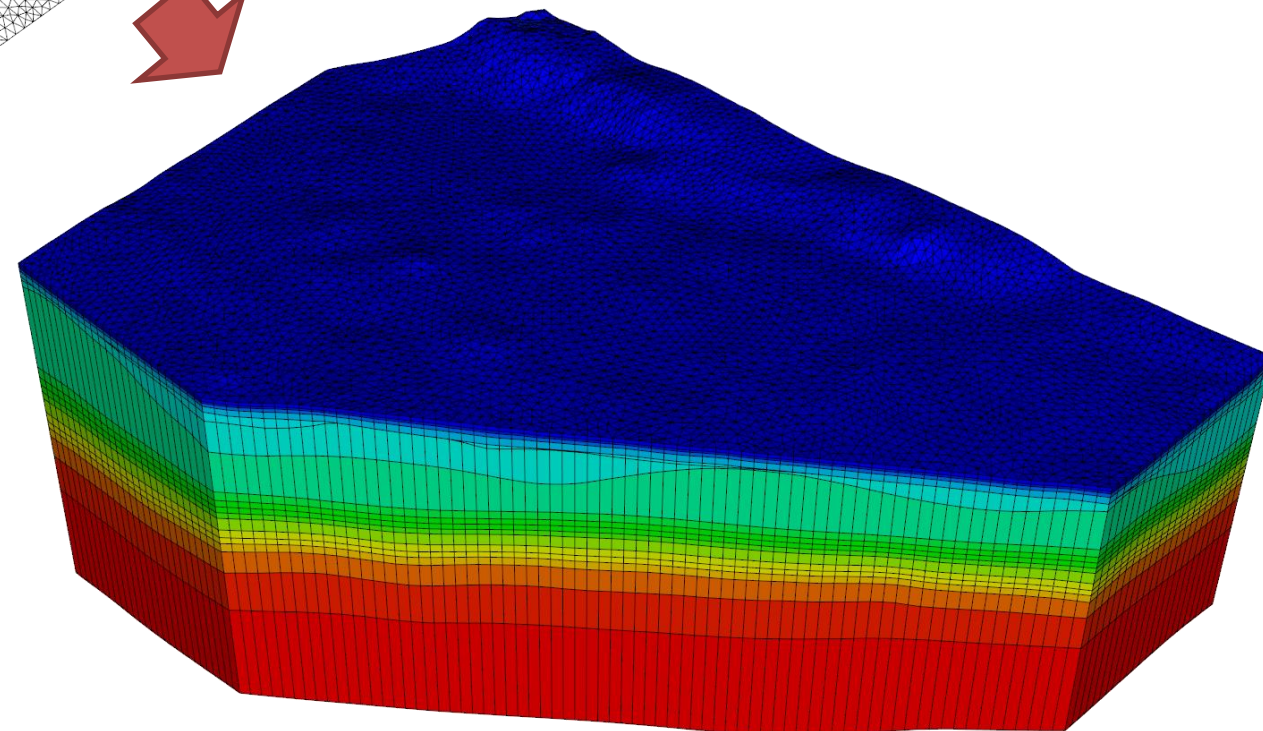
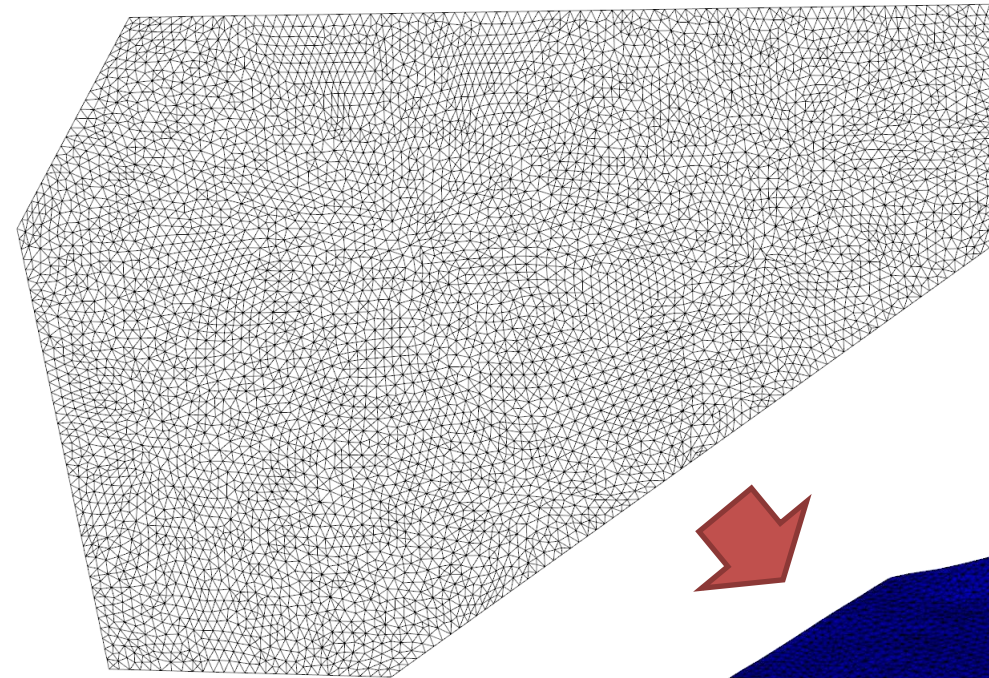
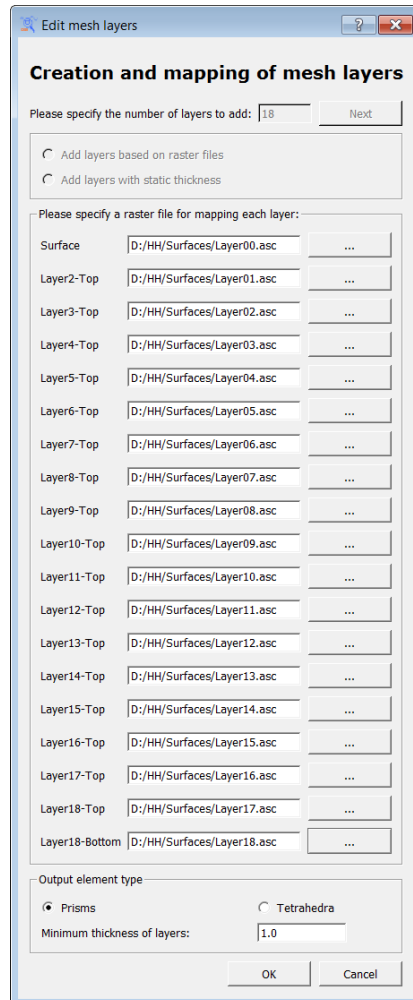
Filter Properties

Capping

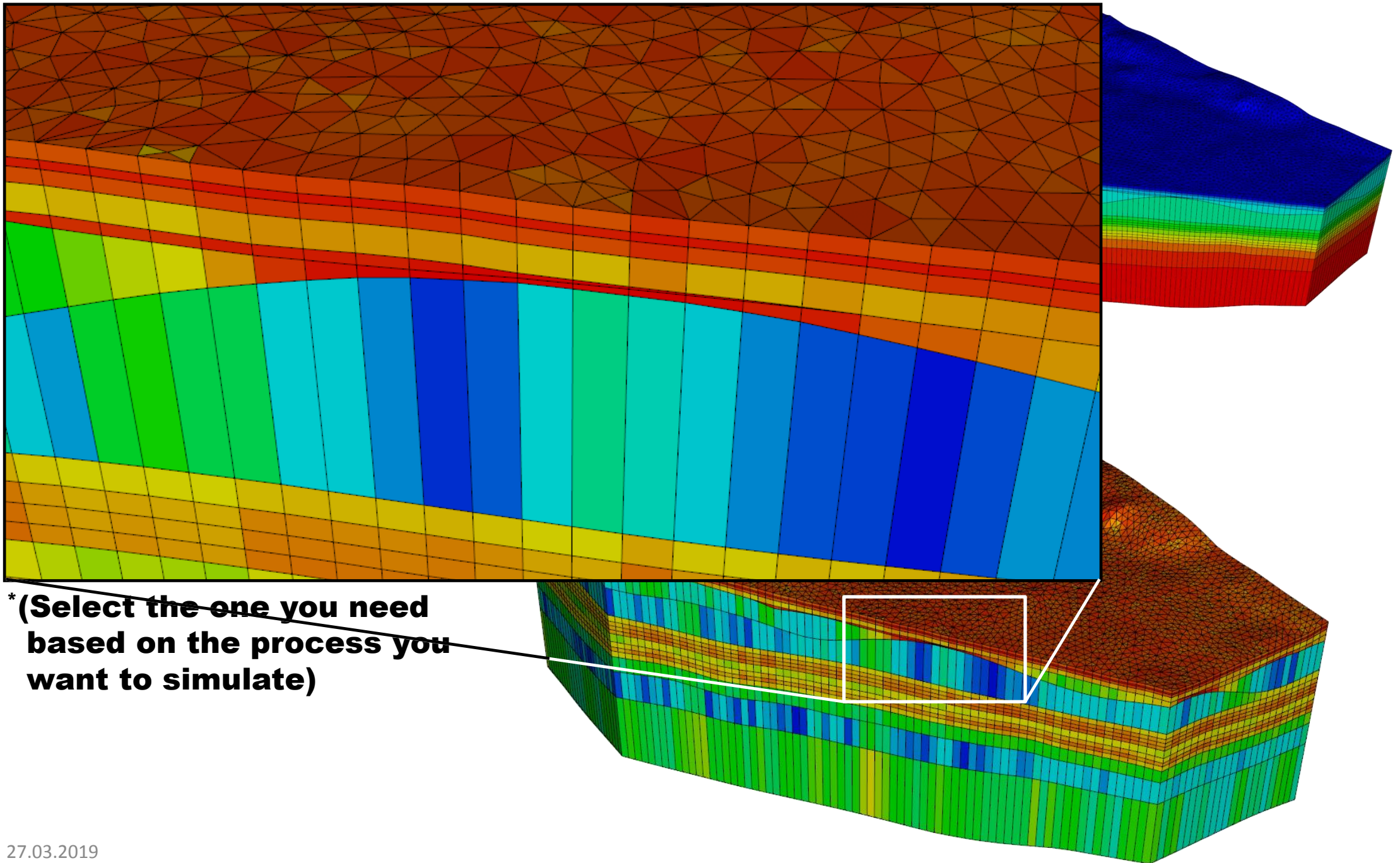
NumberOfSides 8

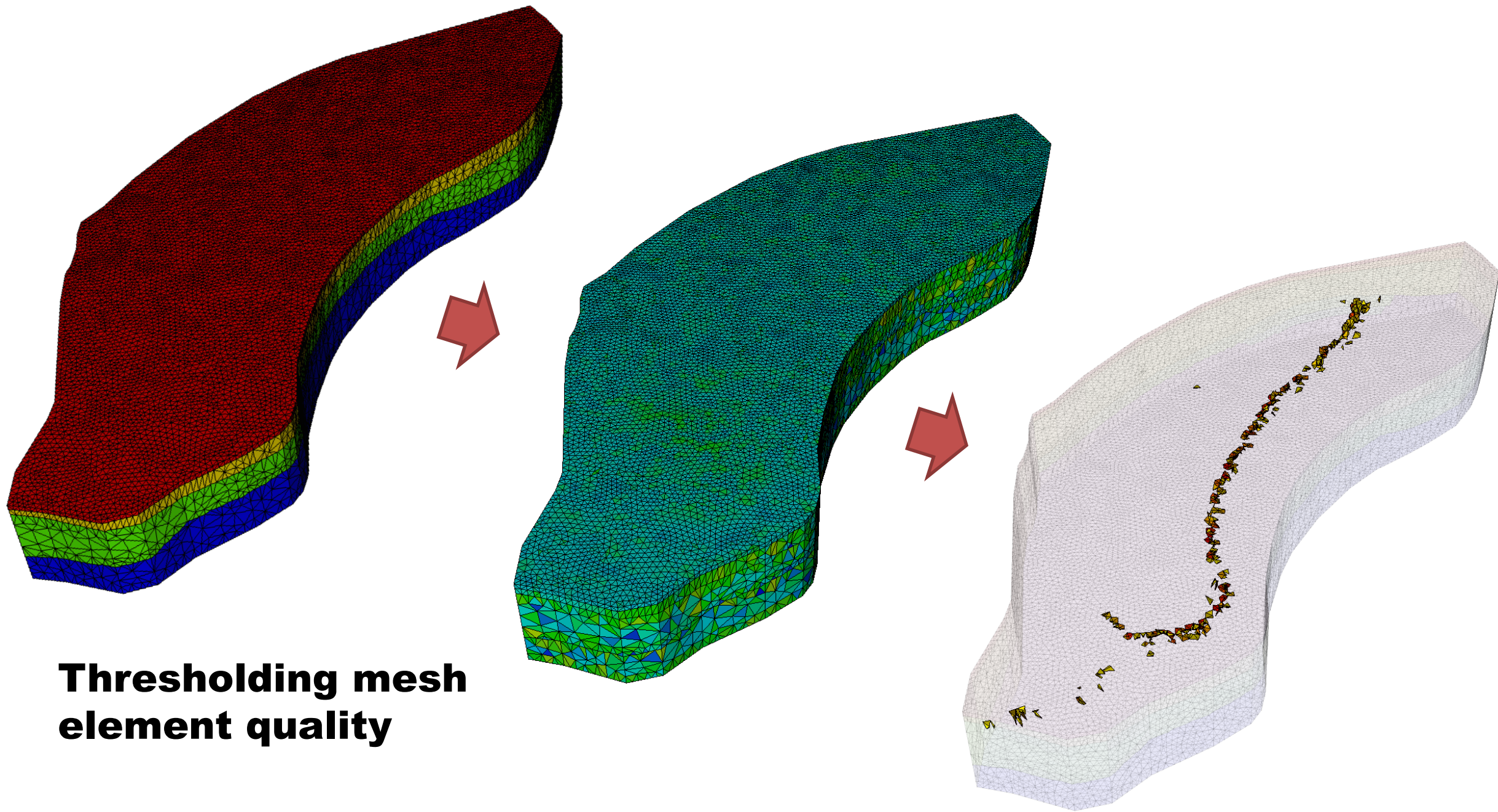
Radius 2

Adding layers



**Thickness is either
or based on
specified rasters**





**Thresholding mesh
element quality**

Analysis of mesh elements

Mesh Analysis

Select Mesh: Sauerbach_Mesh Start

Nodes (out of 86604)

Unused nodes: No unused nodes found.

Collapsible nodes: Threshold: 0.0

7389 nodes found:
42, 43, 44, 45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 145, 146,
147, 148, 149, 150, 151, 152, 153, 154, 155, 156, 157, 158,
159, 160, 161, 162, 163, 164, 165, 166, 167, 168, 169, 170,
171, 416, 417, 418, 419, 420, 421, 422, 423, 424, 425, 426,

Elements (out of 72426)

Volume: Threshold: 0.0

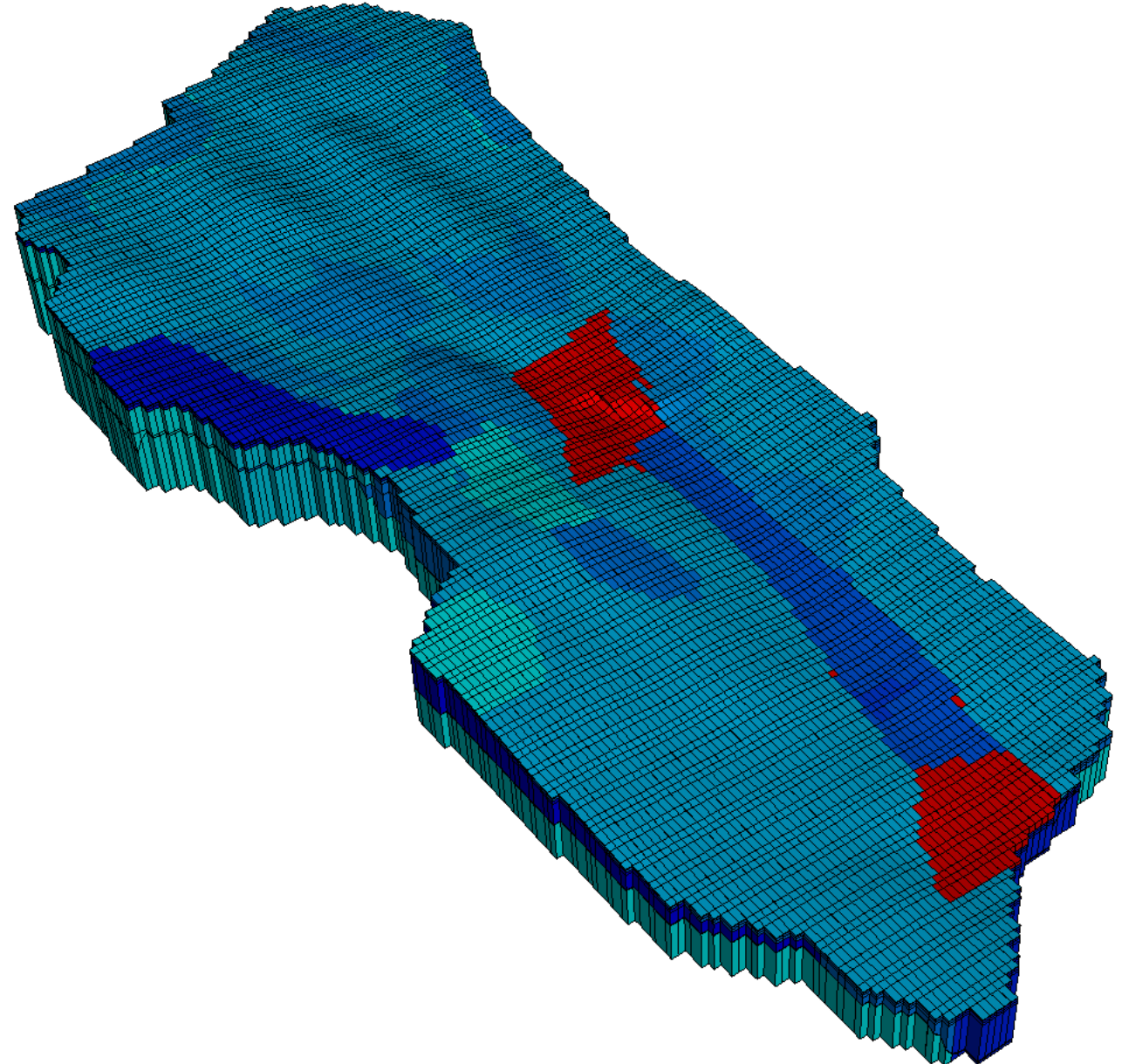
14376 elements found with zero volume.
ElementIDs: 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35,
108, 109, 110, 111, 112, 113, 114, 115, 116, 117, 118, 119,
120, 121, 122, 123, 124, 125, 126, 127, 128, 129, 130, 131,
132, 133, 321, 322, 323, 324, 325, 326, 327, 328, 329, 330,

Non-planar: 38116 elements found with non coplanar nodes.
ElementIDs: 461, 462, 463, 464, 560, 562, 658, 660, 759, 761,
1728, 1730, 1867, 1869, 3124, 3126, 3263, 3265, 3876, 3877,
3878, 3879, 4014, 4015, 4016, 4017, 4152, 4153, 4154, 4155,
4368, 4370, 4423, 4424, 4425, 4427, 4428, 4429, 4430, 4505,

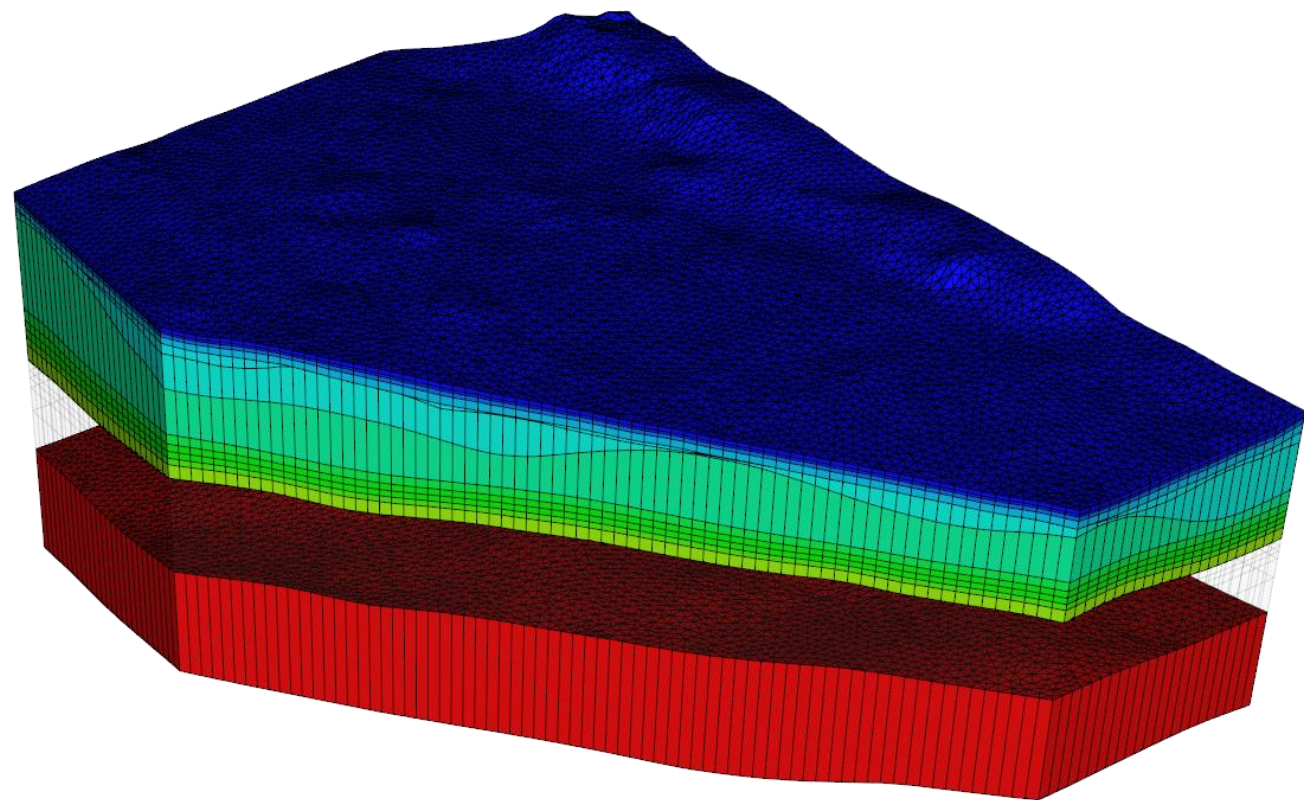
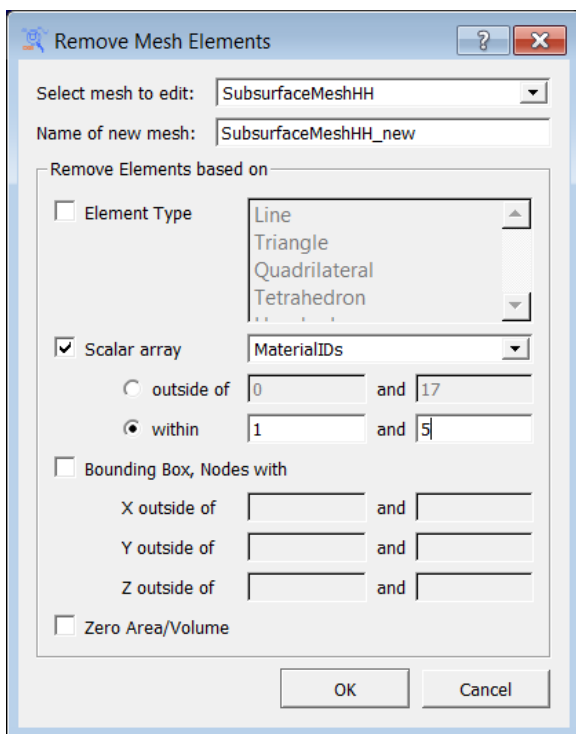
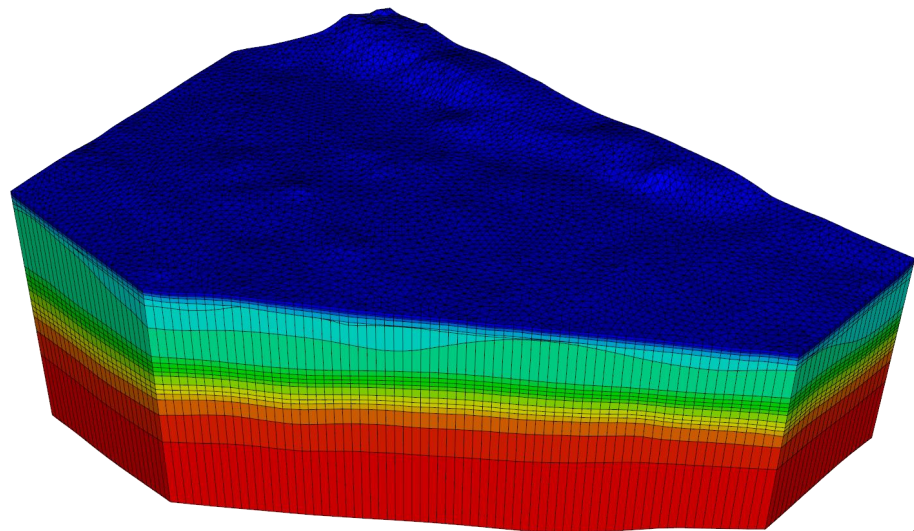
Non-convex: 597 elements found with non-convex geometry.
ElementIDs: 377, 4286, 4972, 4976, 5656, 5662, 6346, 6353,
6983, 6985, 7048, 7054, 7742, 7749, 8376, 8378, 8448, 8453,
9157, 9860, 12448, 14225, 14228, 15619, 15622, 16307,
16312, 16357, 17043, 17047, 17727, 17733, 18417, 18424,

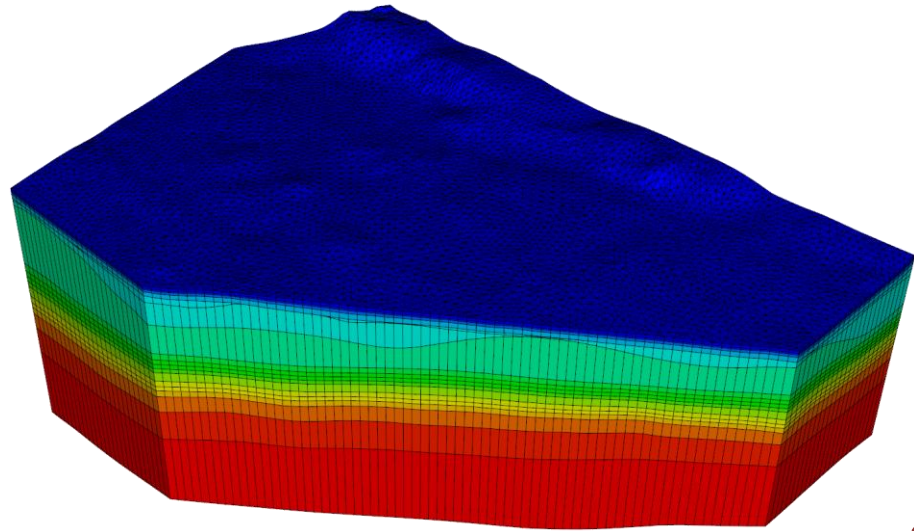
Node order: 72426 elements found with wrong node order.
ElementIDs: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15,
16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31,
32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47,
48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58, 59, 60, 61, 62, 63,

Close

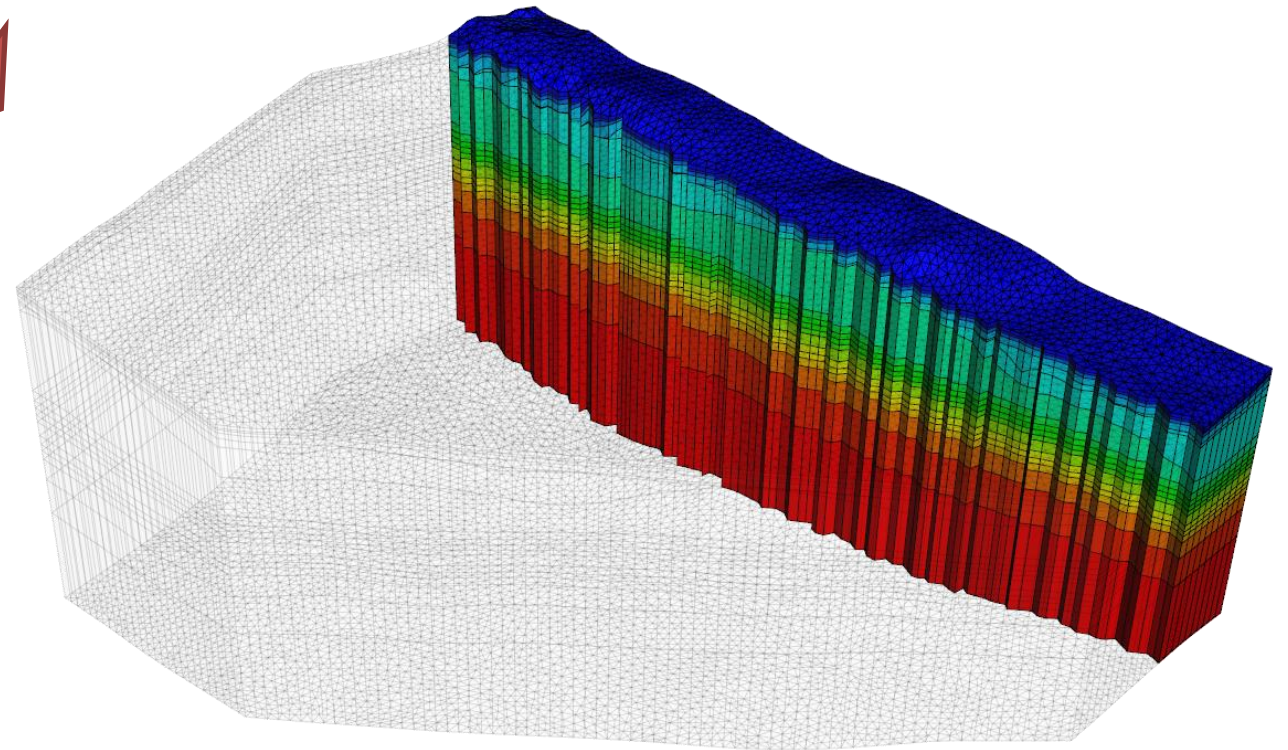
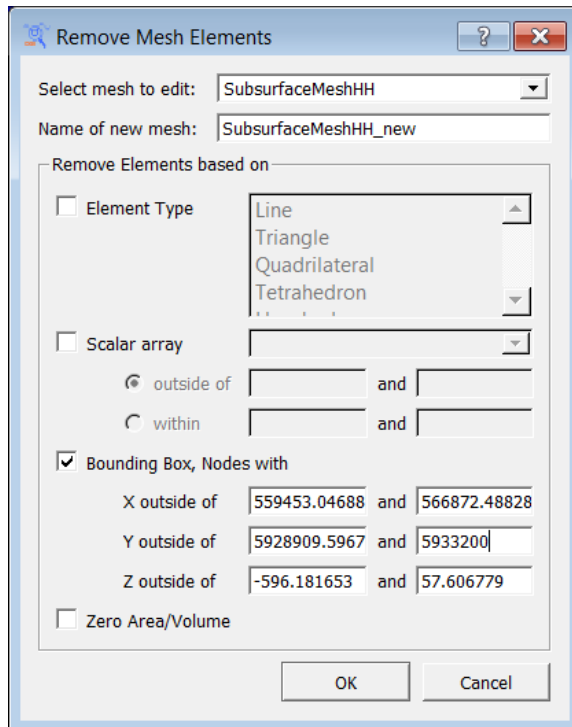


Removing mesh elements based on scalar information

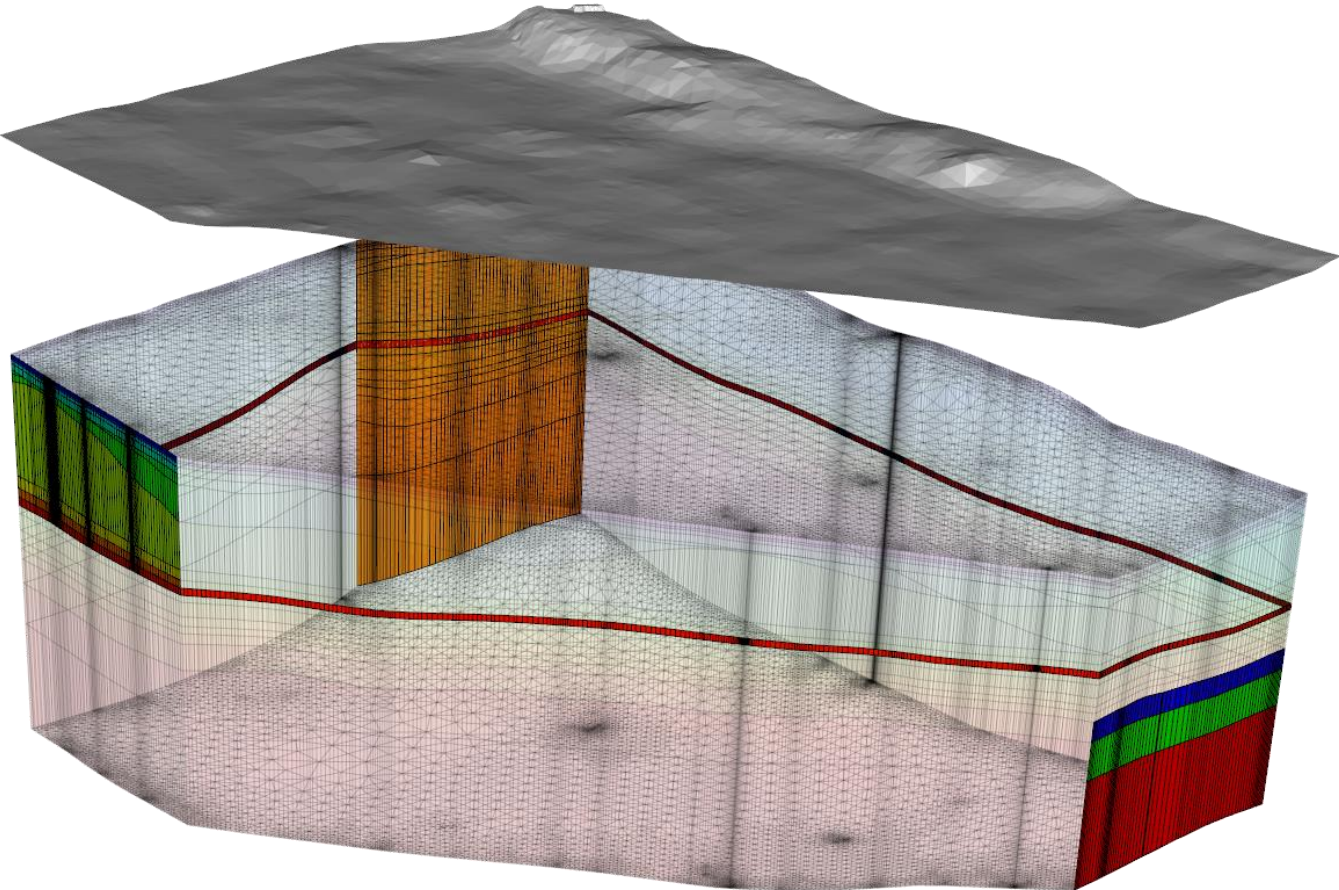
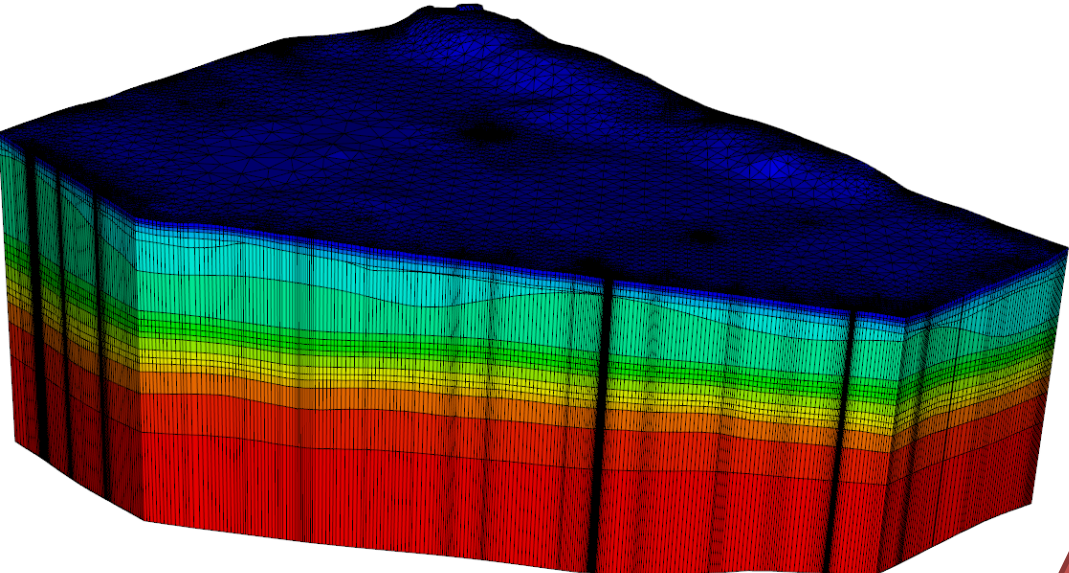




Removing mesh elements based on coordinates



Extracting (almost) arbitrary surfaces



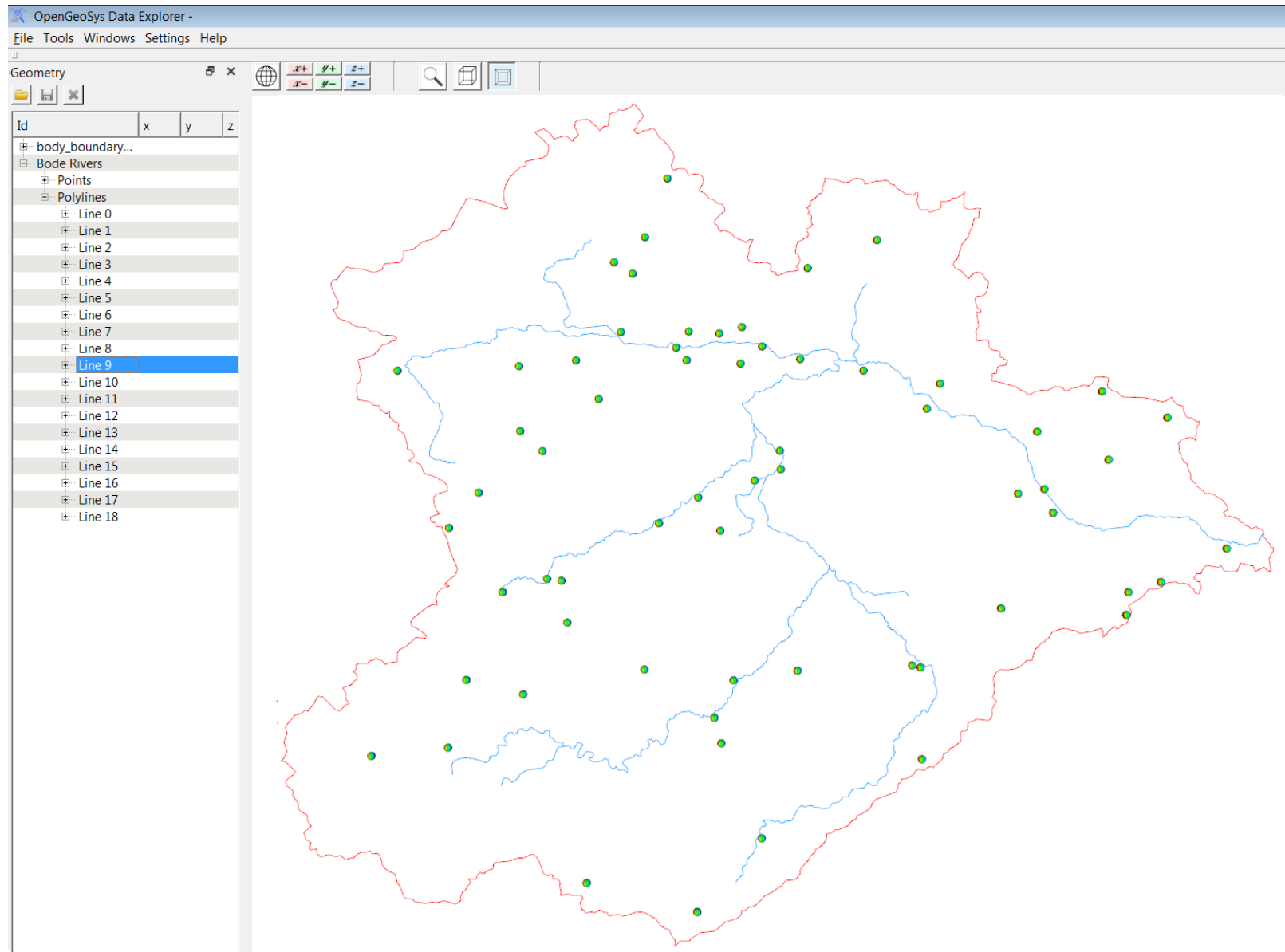
Extract surfaces... ? X

Surface normal:
(The vector (0,0,0) will return the complete boundary)

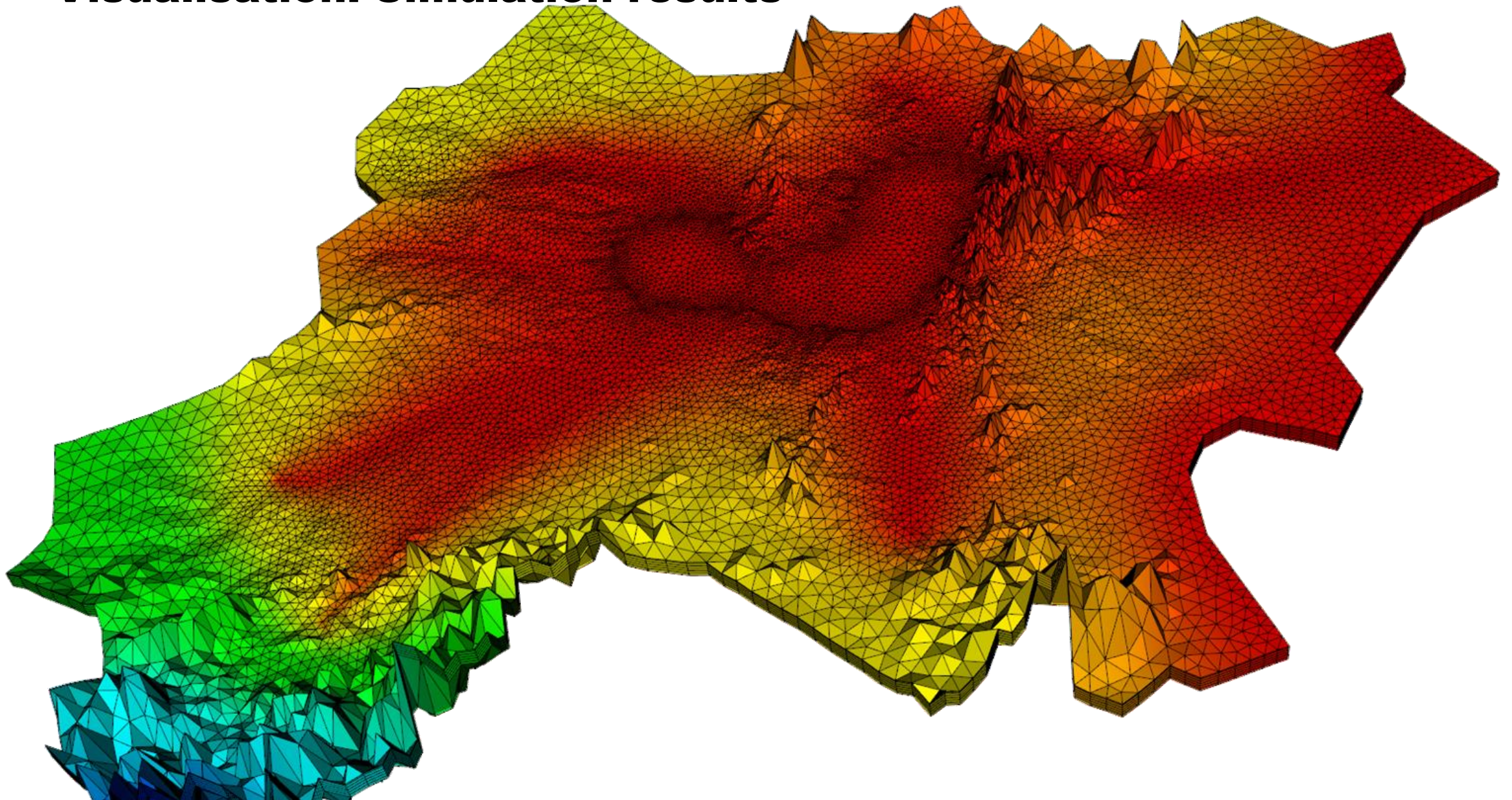
Tolerance: degrees
(Allowed deviation from given surface normal)

OK Cancel

Visualisation: Highlighting Objects



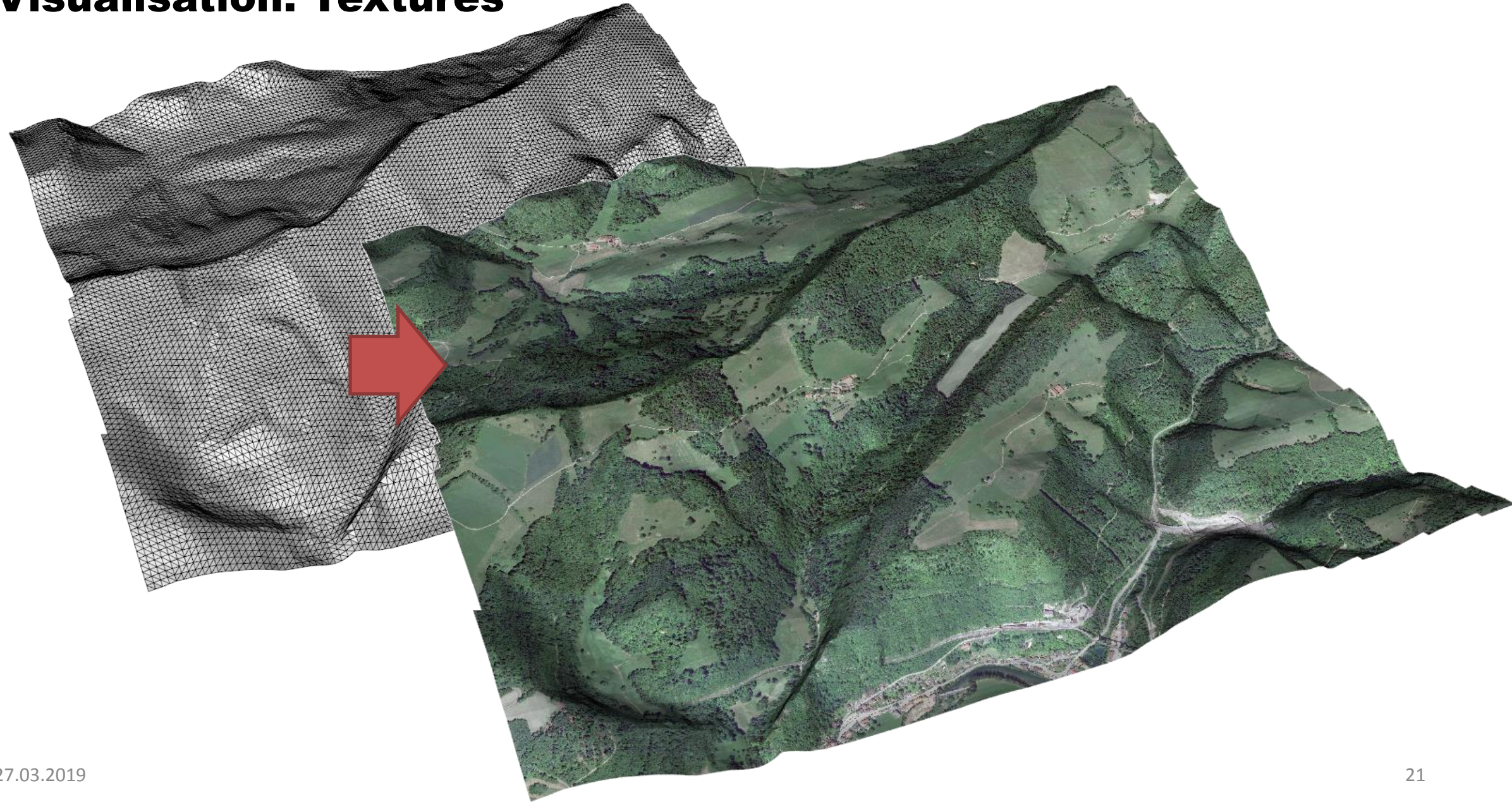
Visualisation: Simulation results



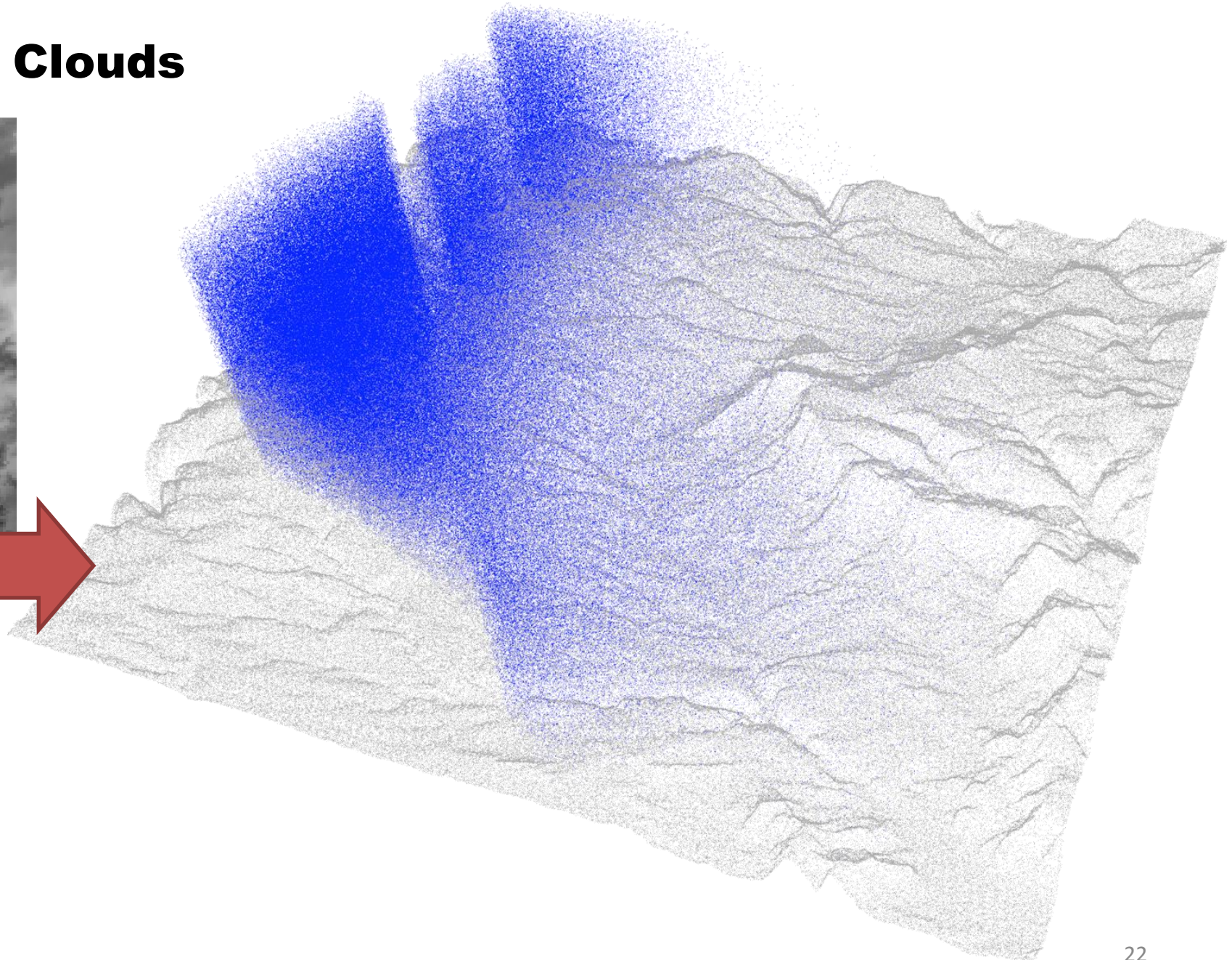
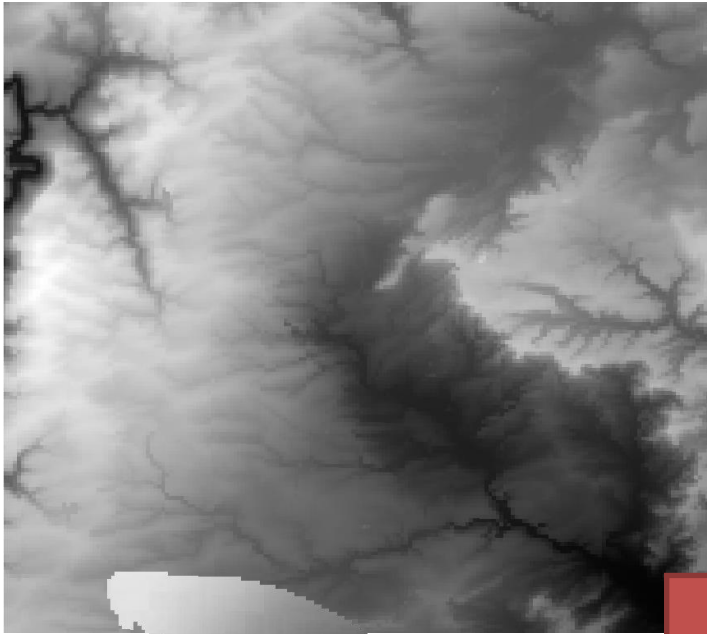
Visualisation: Simulation results



Visualisation: Textures

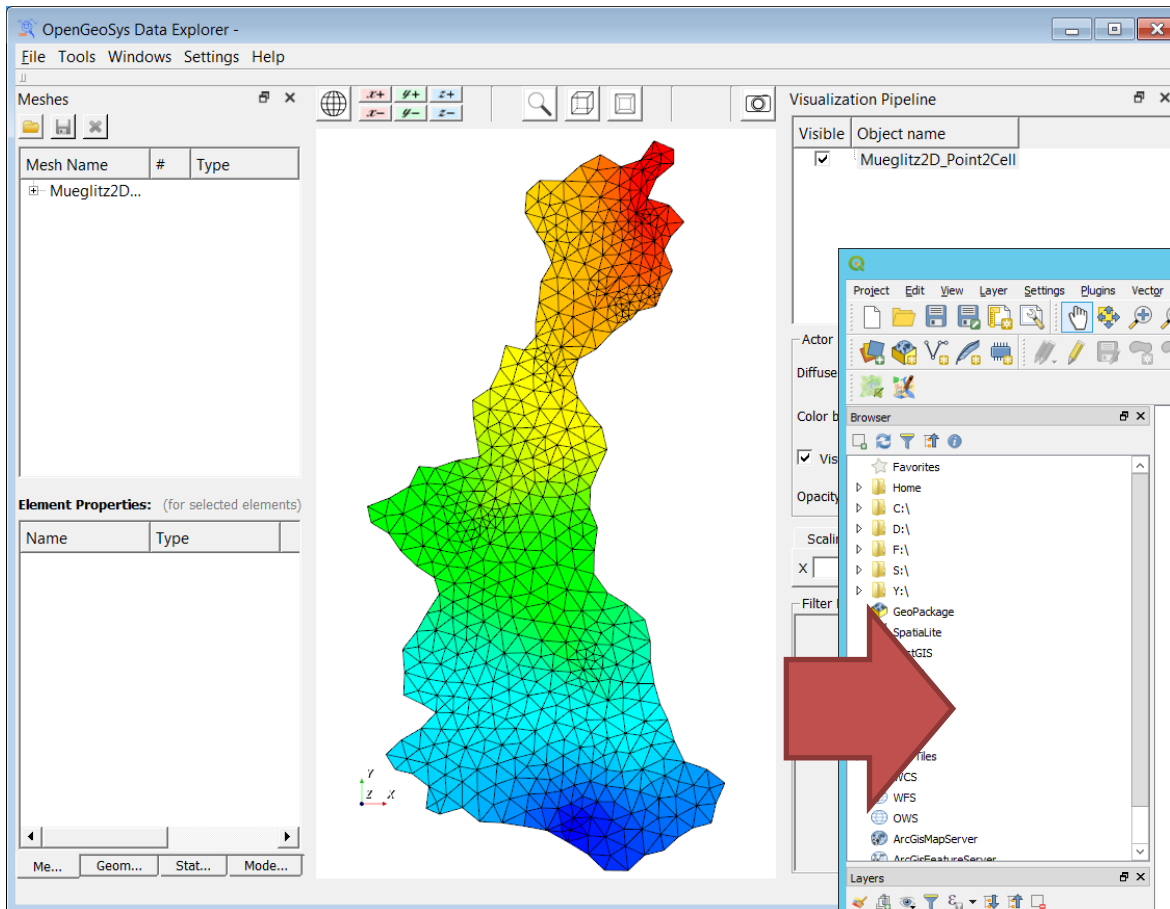


Visualisation: Point Clouds

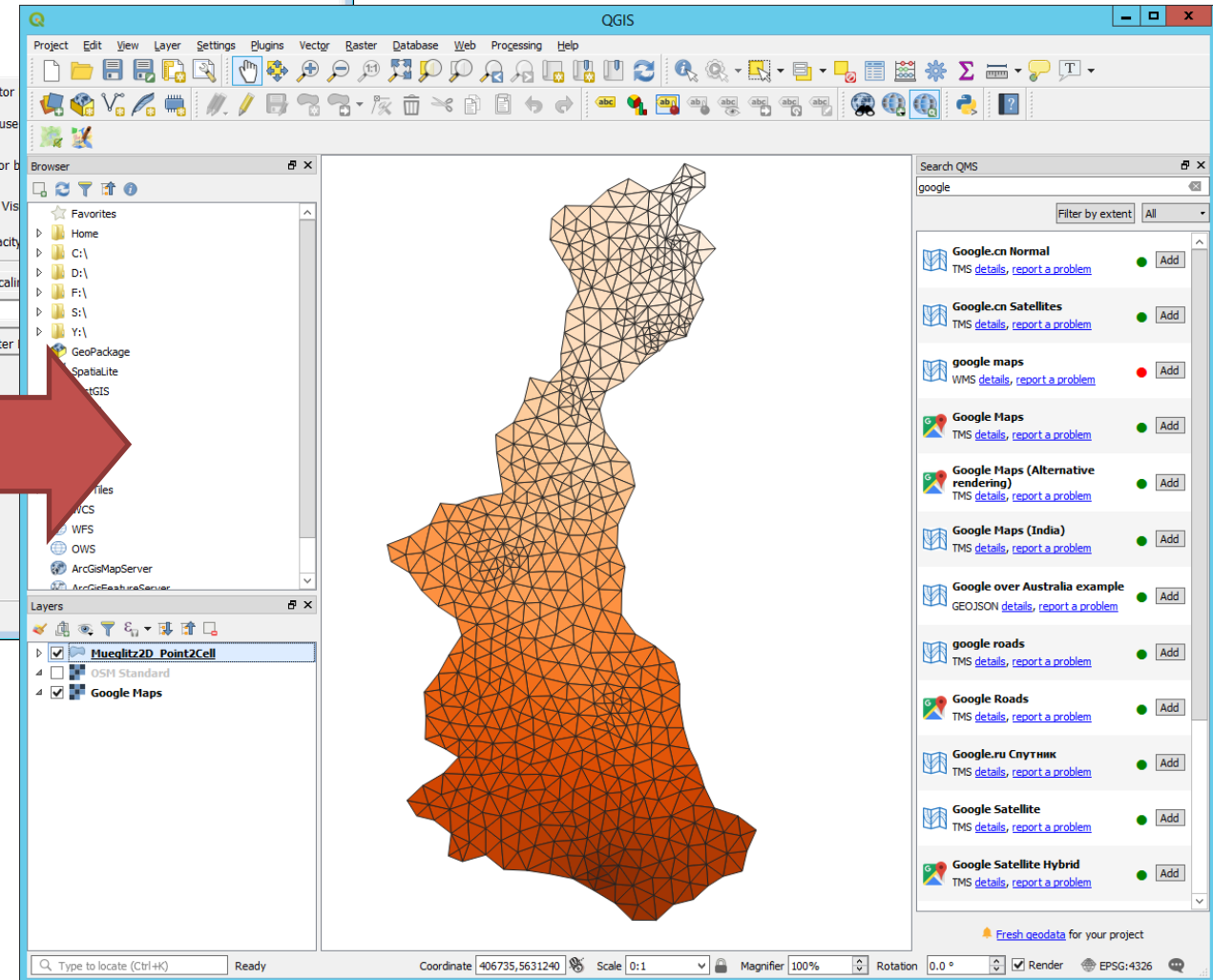
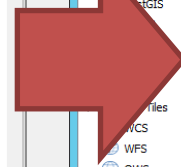


Exporting data

OGS file type	Format	Software supporting these files
(everything)	*.vtk, *.vtu, *.vtp	VTK/ParaView
(everything)	*.fbx	Unity
Meshes / Simulation results	*.shp	ArcGIS, QGIS, ...
Boreholes	*.txt	GMS



Shape Export

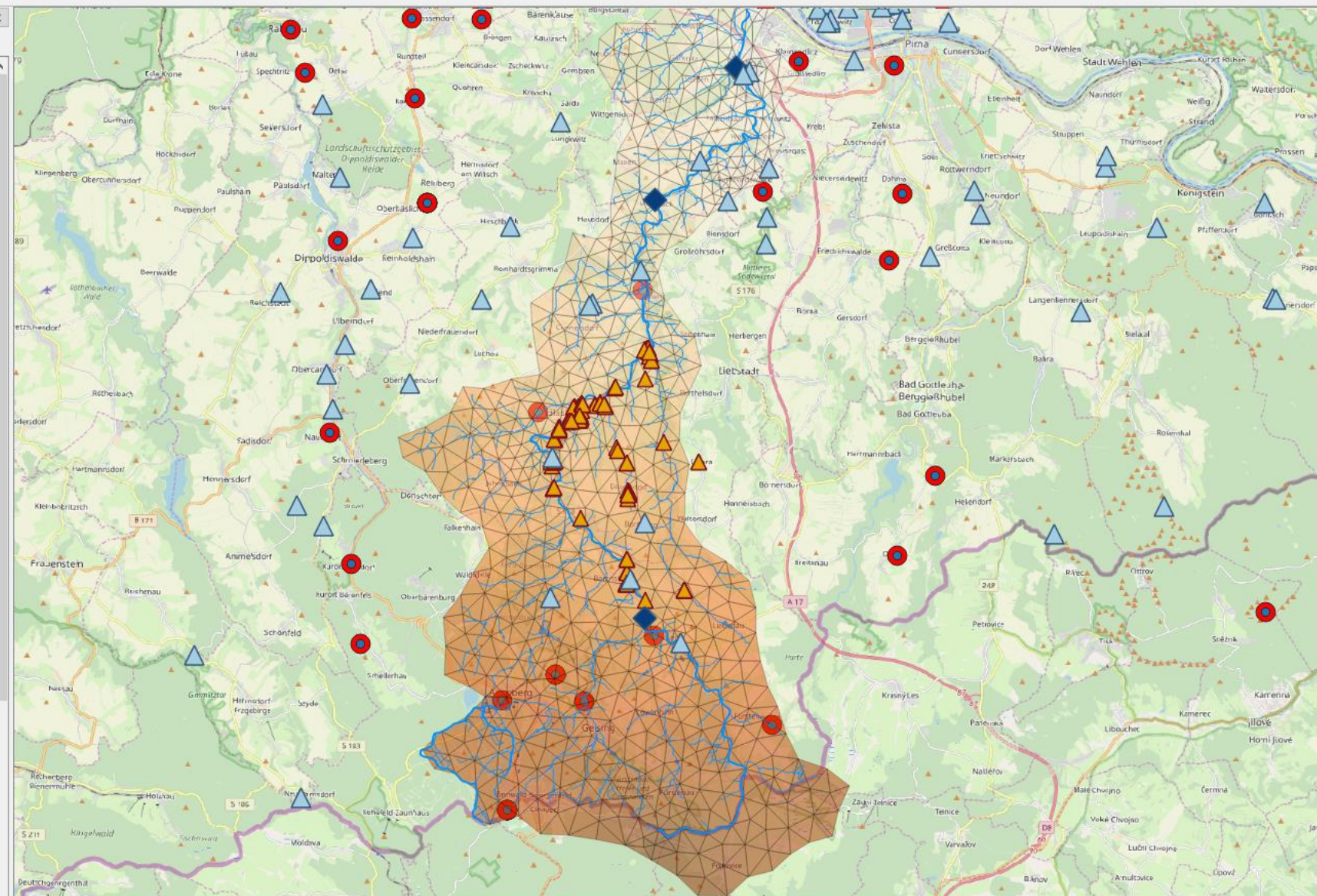


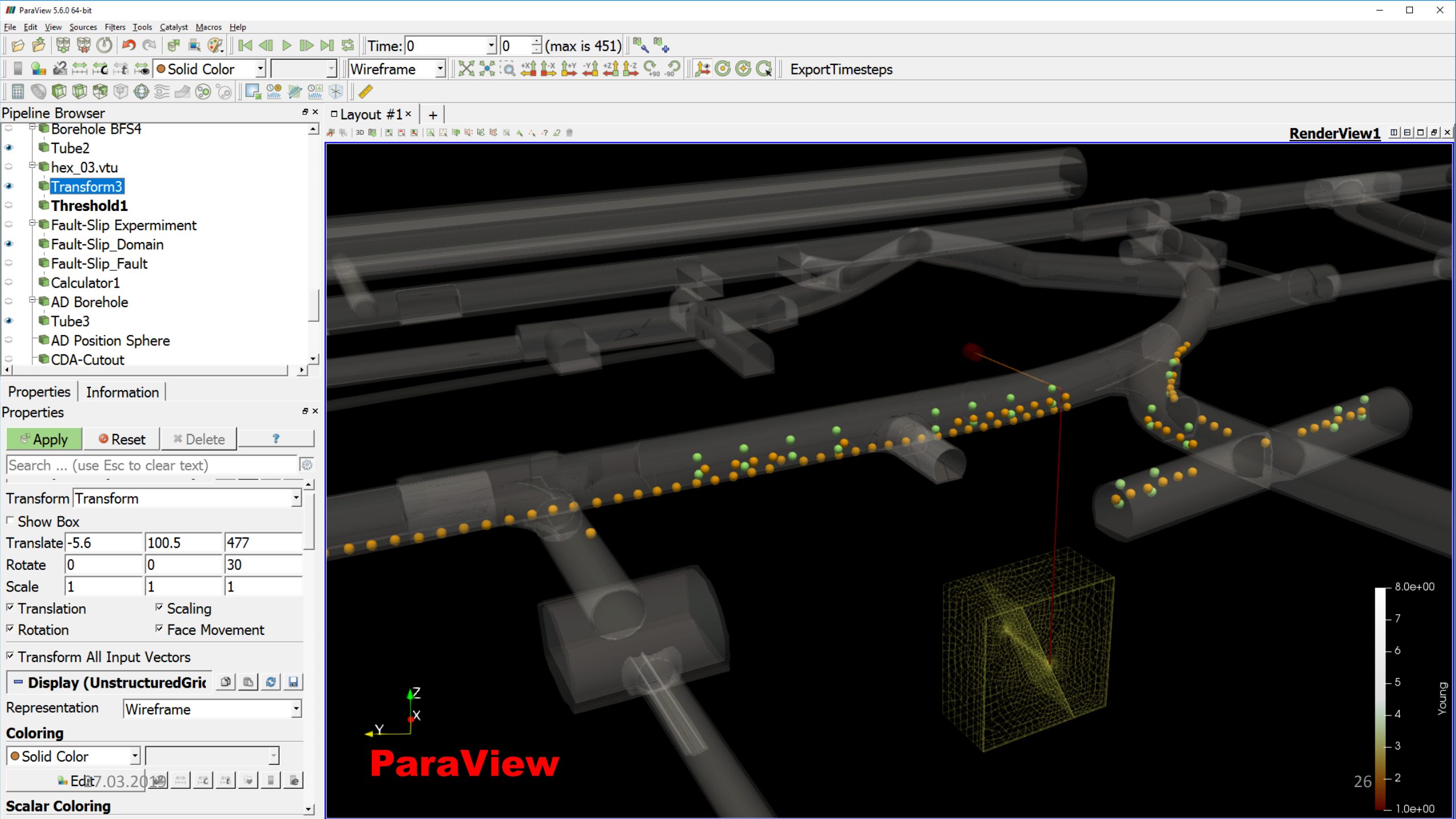
Import OGS simulation results into your GIS projects



Layer

- Hydrogeologie
 - Monitoring_Wells**
 - River_Gauges**
 - Geologische_Aufschlüsse**
 - Isohypsenplan_Boernchen
 - GW_Level_Boernchen
 - Groundwater_Recharge_...
 - GW_Gradient
 - Mueglitztal_Fliesgew**
 - Bundeswasserstraße
 - Gewaesser 1. Ordnung
 - Gewaesser 2. Ordnung
 - sonstige Gewaesser
 - Anrainer
 - Mueglitz2D_Point2Cell**
- Meteorologie
 - Wetterstationen**
 - Precipitation_Radolan_2...
 - Precipitation_Regnie_2016
- Hydrology
 - MT_Standgew**
 - FLIESSGEWAESSER_SN_...**
 - Bundeswasserstraße
 - Gewaesser 1. Ordnung
 - Gewaesser 2. Ordnung
 - sonstige Gewaesser
 - Anrainer
 - Mueglitz_Basin_Sachsen
 - Mueglitz_Basin
 - Mueglitz_Subbasins
- Messkampagnen
- Verwaltungsgliederung
- Topographie
 - DEM_10_Boernchen
 - 300
 - 363
 - 425
 - 550
 - 613
 - 675





Pipeline Browser

- Borehole BFS4
 - Tube2
 - hex_03.vtu
 - Transform3
 - Threshold1
- Fault-Slip Experiment
 - Fault-Slip_Domain
 - Fault-Slip_Fault
- Calculator1
- AD Borehole
 - Tube3
 - AD Position Sphere
 - CDA-Cutout

Properties Information

Properties

Apply Reset Delete ?

Search ... (use Esc to clear text)

Transform Transform

Show Box

Translate -5.6 100.5 477

Rotate 0 0 30

Scale 1 1 1

Translation Scaling

Rotation Face Movement

Display All Input Vectors

Display (UnstructuredGrid)

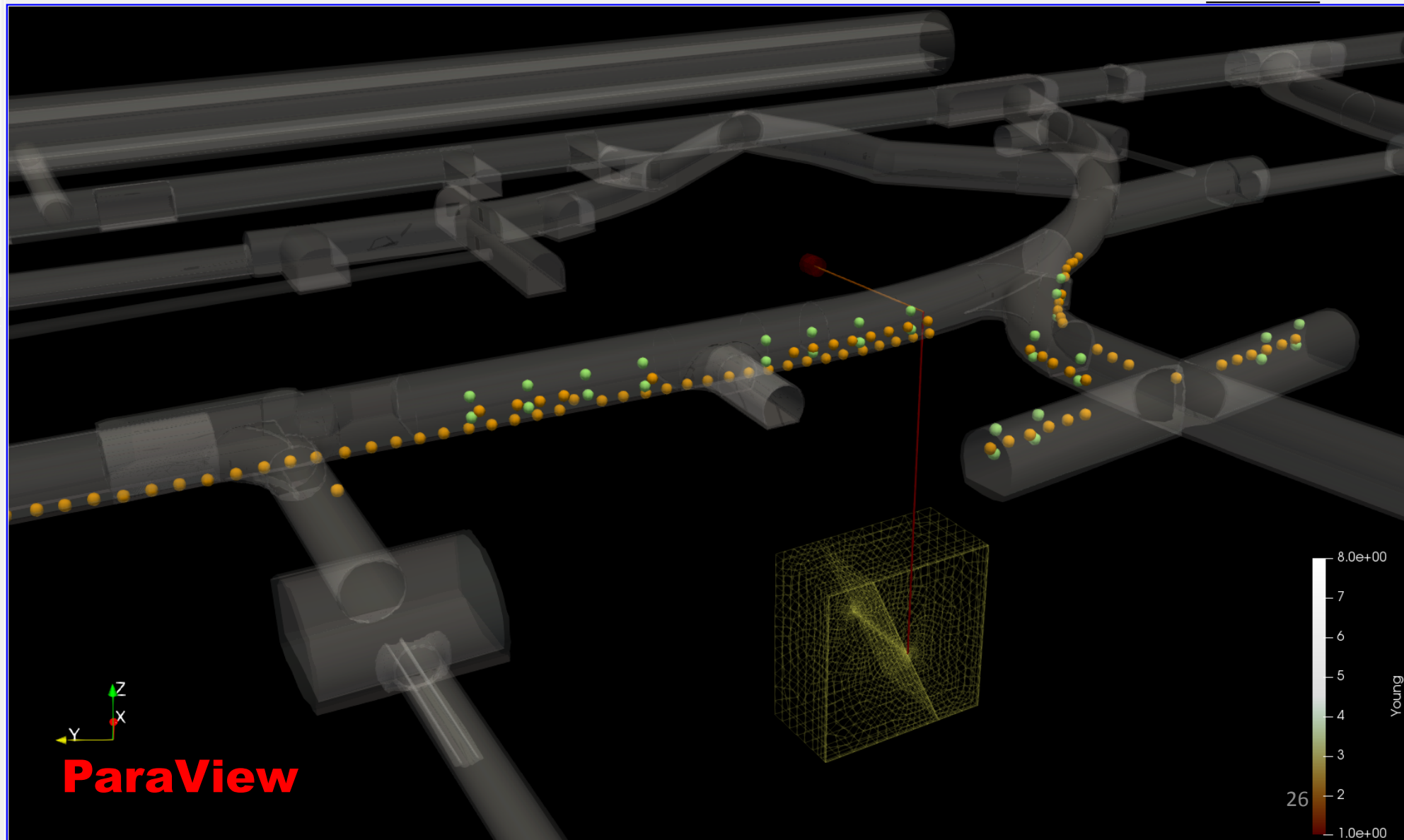
Representation Wireframe

Coloring

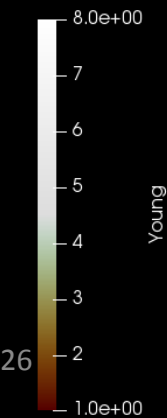
Solid Color

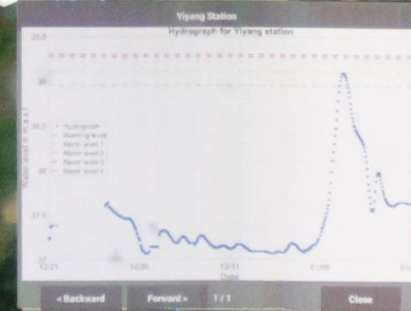
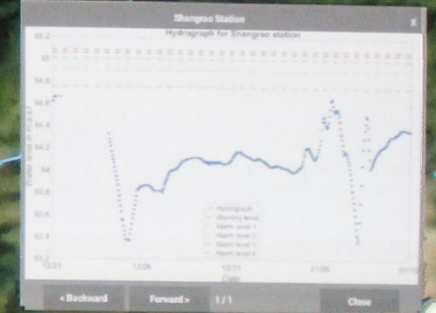
7.03.2018

Scalar Coloring

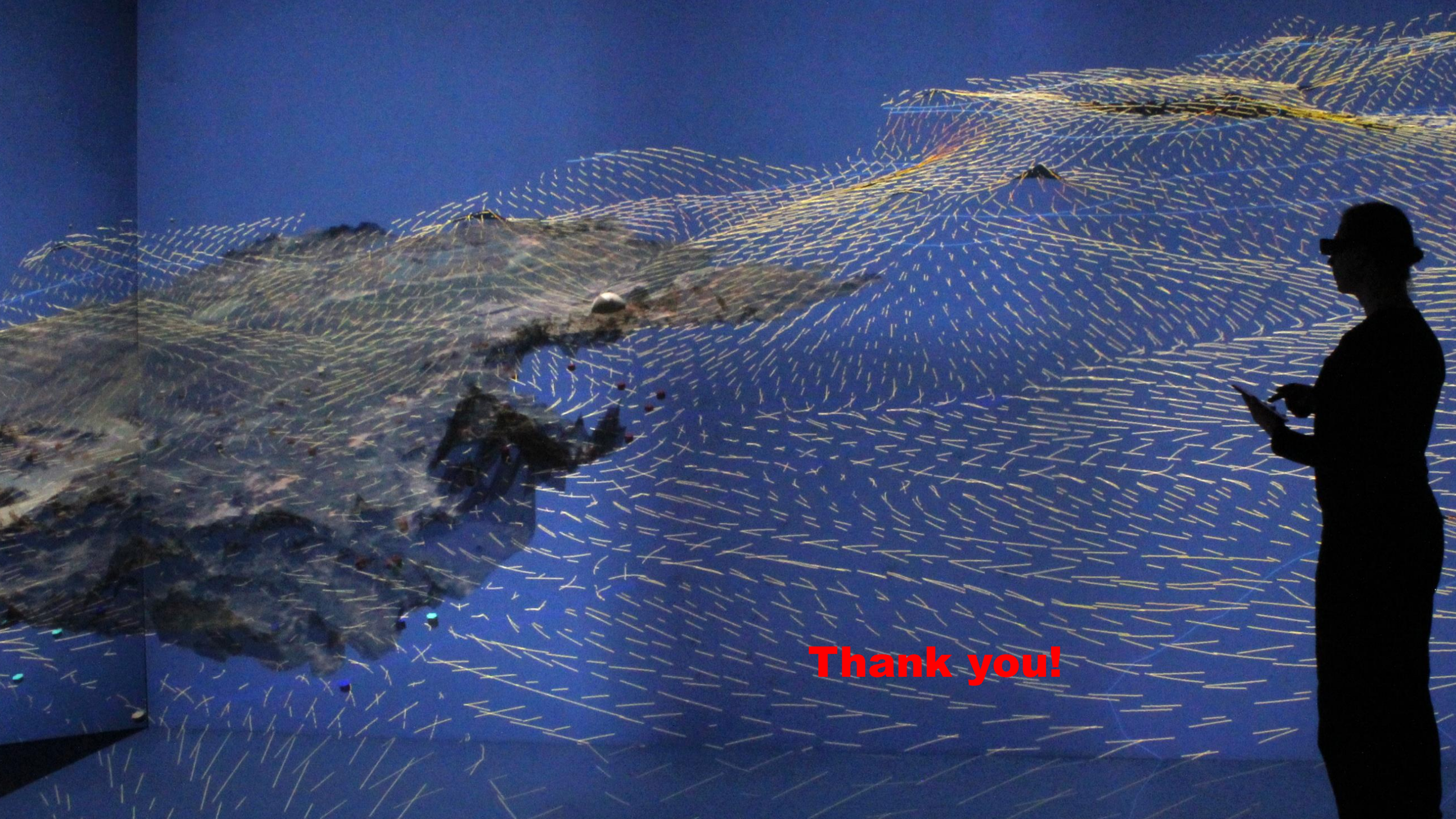


ParaView





Unity



Thank you!